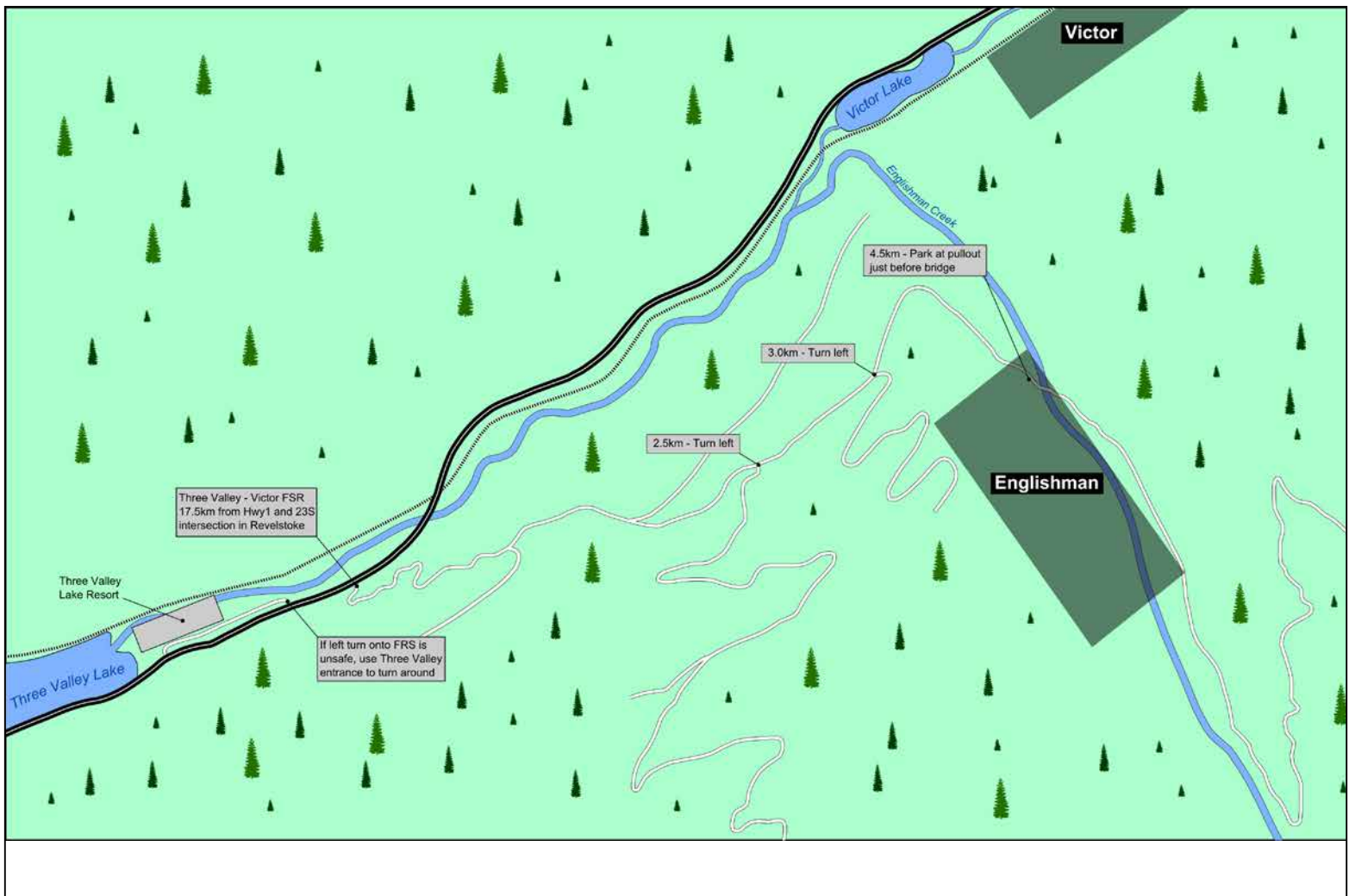


Introduction

The Englishman Boulders are a collection of roughly 150 problems situated on the banks of Englishman Creek. The boulders are located approximately 20km west of Revelstoke on the 3 Valley/ Victor Lake FSR. The FSR junctions with Highway #1 near 3 Valley Gap. The boulders were discovered by Manuela Arnold, Nic Williams, Ryan Williams, and Dustin Dahn in the summer of 2012. Development proceeded quickly thereafter. The boulders are composed of a gneiss type rock which features a wide variety of holds and styles of climbing. The area has by far the best bouldering in Revelstoke with many impressive, tall problems. There are currently a wide selection of grades, with numerous V7-V9 lines, and many of the current projects are expected to come in in the double digits. The area has a short season typically ranging from late May to the end of September but is pleasantly cool in the summer heat.

Directions

Leave Revelstoke and drive west on the Trans-Canada Highway over the Columbia River. Zero your odometer as you pass over the bridge. Follow Highway #1 west for 17.5km and turn left onto the 3 Valley/ Victor Lake FSR. If there is too much traffic present for a left hand turn continue on to the 3 Valley Chateau and turn around here. Drive up the 3 Valley/ Victor Lake FSR and take the second left after 2.5km. Follow this FSR to the first bridge over the Englishman Creek after another 2.0km. Note that you will pass a junction on the right at 0.5km from the junction at 2.5km. Park just before the bridge and follow the trail in up the creek. The Obelix Area should be visible at the top of the cut bank. The road is generally in good shape and small cars make it up no problem as long as the cross ditches are taken slow. The FSR is also an active haul road and if possible vehicles should carry a radio tuned to the CO-OP SOUTH frequency. An accident with a logging truck on this road could jeopardize access to this great area.



Using This Guide

Grades

Although many problems in Revelstoke were established four or five years ago, most have not seen many ascents. As a result consensus has not been reached regarding difficulty. You may find some problems easy or hard for the grade, if so please leave a comment on the forum at www.revelstokebouldering.ca to let us know. Hopefully grades will start to settle out as more climbers visit the area. On the boulder pictures, problems are colour coded by difficulty as shown below.

■ V0-V2 ■ V3-V5 ■ V6-V8 ■ V9+ ■■■■ Project

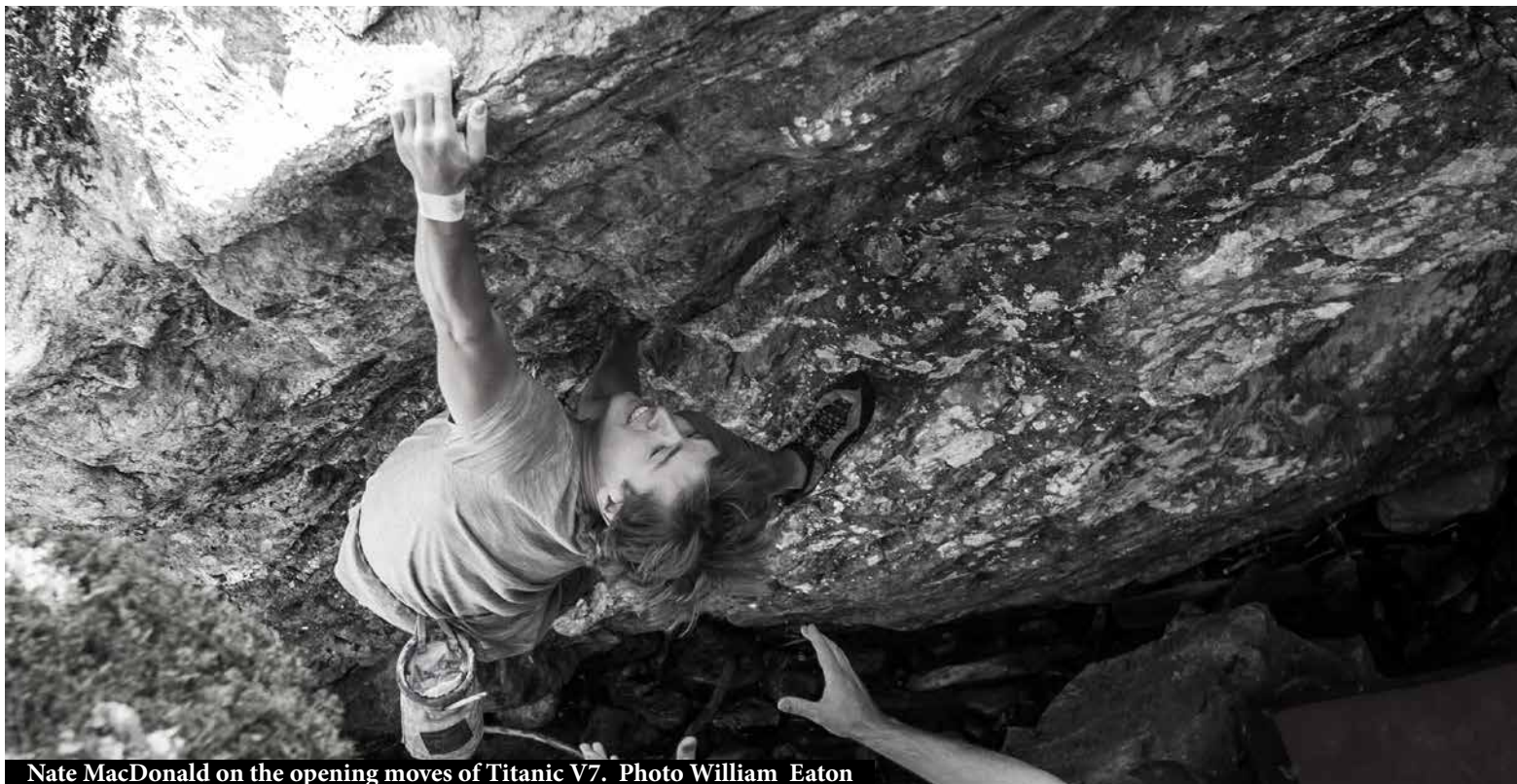
Quality

Our guides use stars to denote quality of problem with zero being total garbage and three being classic. Similar to the grading situation, these quality ratings need to settle out as problems receive traffic. Drop a note on the forum if you think we're way off anywhere.

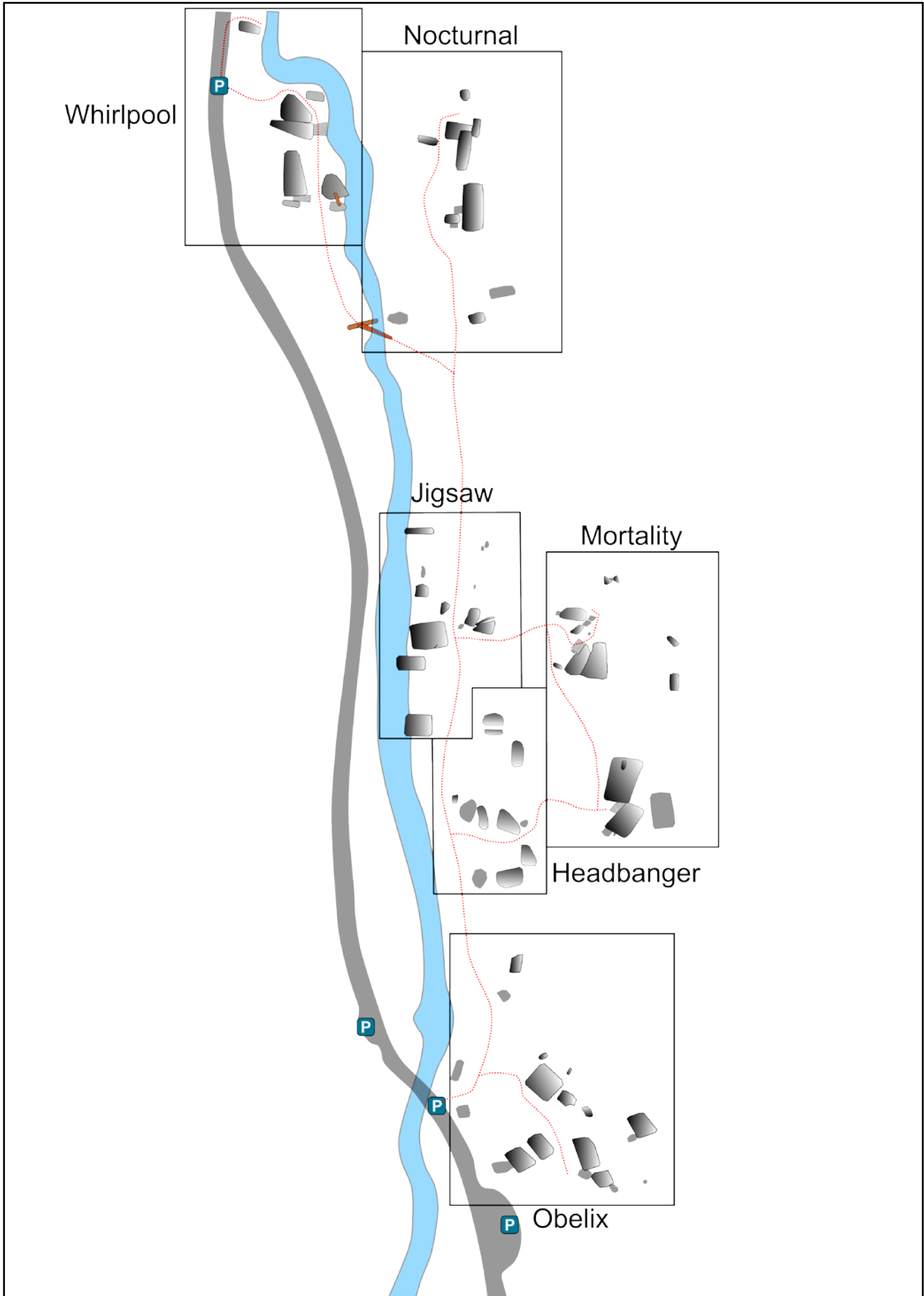
☆☆☆☆ Awful ☆☆☆ Decent ☆☆☆ Very good ☆☆☆ Classic

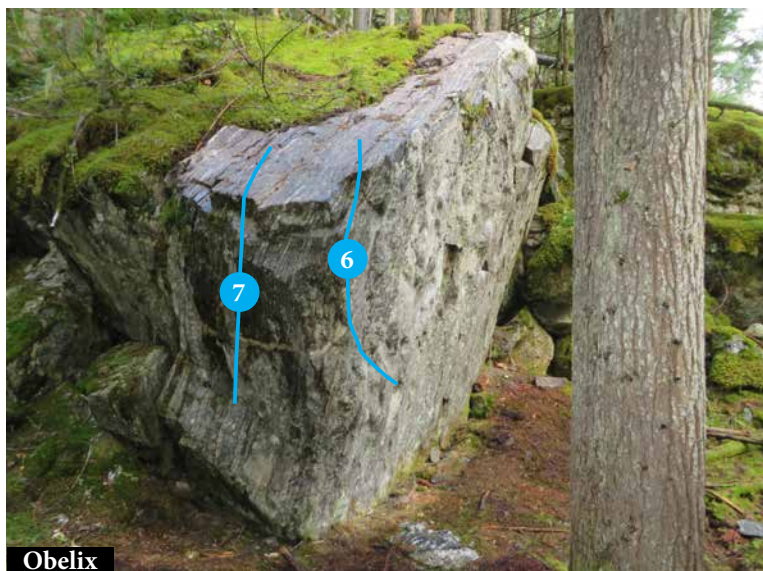
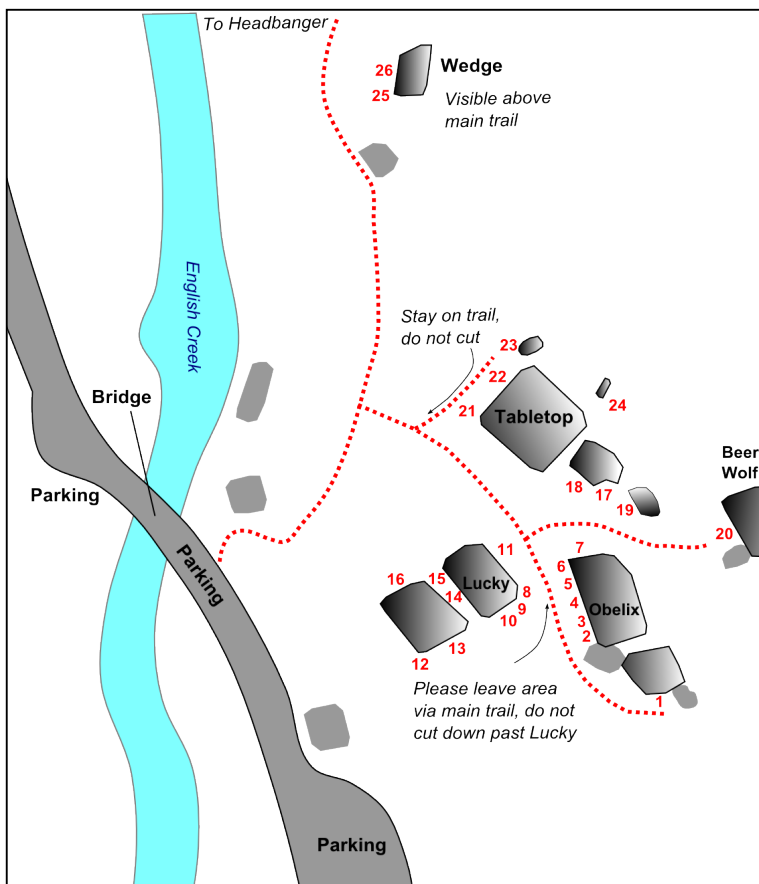
Navigation

Each guide will have an overview map directly after the intro that shows the entire zones with parking and main trails, and breaks the boulders down into areas. Each area within the whole zone will have a larger scale map showing the boulders in detail as well as problem numbers. You can use the overview map to locate the area you want to climb in, then the area map to get to specific problems. Once you're at a problem, check the boulder picture and problem description to get a better idea which direction the problem goes in. Almost every boulder has a picture, however there are a few that don't. These are noted in the problem description and you'll just have to find these using the maps alone.



Nate MacDonald on the opening moves of Titanic V7. Photo William Eaton





The Obelix area consists of several mid-sized boulders and numerous smaller boulders. The boulders are located just upslope of the parking area and are easily visible from the top of the cutslope. The majority of the problems are moderate but can feel difficult until the sequences are unlocked. Asterix V4 and Obelix V4 are two of the best of the grade in town, while Beer Wolf V5 is an excellent steeper test piece that is somewhat atypical for the Englishman. To access, park in the main turn-around just before the bridge and pick up the trail on the right. Lucky Boulder will be visible on the right immediately after climbing up the cutbank, however do not cut straight to it. Instead follow the main trail for 10m and take the first right to Table top boulder, and Obelix beyond.

1) Fight Club V5 🌟🌟🌟

To find this line, continue north past Obelix on a faint trail. It'll curve uphill and Fight Club will be immediately on the left. Start sitting at the base of the small cave with both hands on a crimpy rail. Bust to the lip then traverse right on a variety of holds around the point of the boulder to an easy topout. Pumpy and much harder than it looks. *FA John Maltais '15*

2) Obelix V4 ***

Stand start at right side of tall face on a sloping rail at head height. Follow the obvious line of rails up and right to a high finish. Get your beta sorted and be ready for some excitement up top!

3) Julius Cesar V5 ***

Climb Obelix to the second rail then move with the left hand to a marginal sloper. Slap the right hand to a small sidepull and dyno to the rail about a foot below the lip of the boulder. *FA Simon McPhedran '14*

4) Asterix V4 ***

Start standing near the centre of the boulder on opposing sidepulls. Move up to the edge of the hanging flake and a positive crimp on the left. Make a huge move to the upper sloper and top out with ease.

5) Kill the Romans V6 ***

Start standing near the left side of the face matched on small left facing sidepull at head height (the left hand starting hold for Asterix). Climb straight up through crimps, stick a bizarre barndoor move, and roll easily over the top. The huge right sidepulls on the flake used in Asterix are out. *FA Nic Williams '12*

6) The Menhir Maker V5 ***

Start sitting just to the right of the arete on a low right facing sidepull. Slap out to the arete and climb to the top. Height dependent, but still ok unless you're really short. *FA Nic Williams '12*

7) Magic Potion V4 ***

Start sitting around the corner from The Menhir Maker in a deep slot. Lunge to a strange pinch and press up into a small crack. Roll over the top on slopers.

8) Lucky Arete V2 ***

Start sitting in a small corner at the bottom of the arete directly behind the Obelix face. Climb straight up using several small crimps and roll onto the right side of the arete to top out.

9) Get Lucky V1 ***

Start sitting as Lucky Arete but head left off the start to a large rail. Match the rail and make a long move up to a notch at the lip of the boulder which contains an excellent jug. Finish up with an easy topout.

10) Charms V1 ***

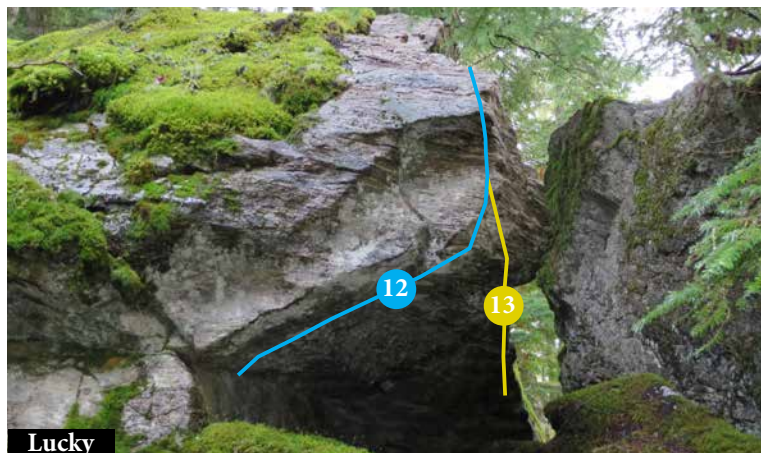
Start as for Get Lucky but continue up the initial rail to the left to an easy topout.

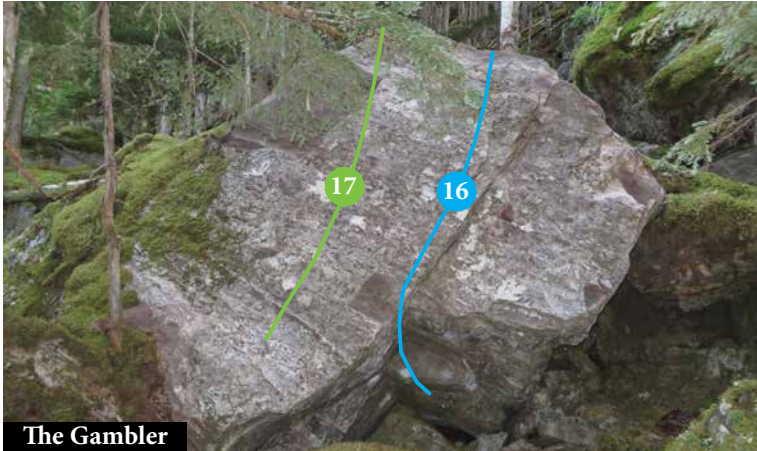
11) V0 ***

Sit start and climb the short face about 5m right of Lucky Arete on the uphill side of the boulder. *(Not Pictured)*.

12) Fortunate One V3 ***

The narrow face below Lucky boulder. Sit start at the left arete with opposing sidepulls on both faces (right hand very low). Climb the arete with small right sidepulls to a sloping ledge, then an easy topout.





The Gambler



Snake Eyes

13) Black Cat V2 🌟🌟🌟

Sit start at the left facing rail and move right, then up on decent incuts. Use the right arete as needed.

14) Horseshoe V5 🌟🌟🌟🌟

Start sitting at the base of the small roof with the left hand on the arete and the right hand on a small hold in the roof. Slap up the arete to a powerful top out. *FA Ryan Williams '12*

15) Rabbits Foot V6 🌟🌟🌟🌟

Start sitting at the base of the roof on a positive jug. Climb out and left following the lip of the roof to a challenging lip turn to the right of the obvious arete. Avoiding dabbing is a challenge for the first few moves. *FA Ryan Williams '12*

16) Roll the Dice V0- 🌟🌟🌟

Climb the easy slab from a stand. *(Not Pictured).*

17) The Gambler V4 🌟🌟🌟

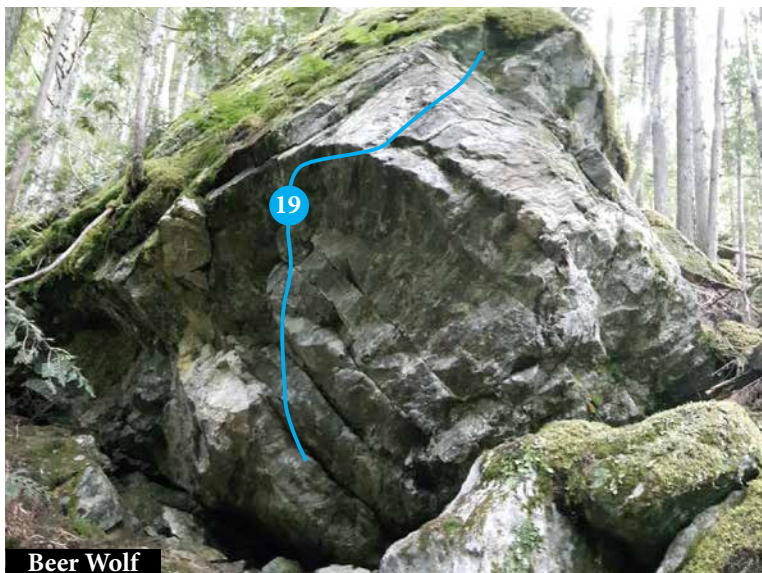
Start sitting in the small cave at the base of the slab with the right hand on a good jug and left on a small crimp. Make a large move to the lip of the boulder and mantle over. Continue up the easy slab to the top. *FA Patrick O'Neill '15*

18) Counting Cards V0- 🌟🌟🌟

Climb the easy slab to the left of #13.



Melissa Jin eyes up the last big reach on Get Lucky. Photo Jon Butters



Beer Wolf

19) Snake Eyes V1 ***

Climb the hanging block just uphill and right of The Gambler from a stand on a large sloping rail at head height. (Not pictured).

20) Beer Wolf V5 ****

Steep jug pulling to a tricky lip turn make this an unusual line for the Englishman. Sit start at the obvious huge jug and pad the rock on the right as you'll be topping out over it. Really good! FA John Maltais '16

21) Tabletop Traverse V0 ***

Start at the right corner of the long face and traverse the lip left. Starting around the corner as far as possible bumps the grade to V2 and a good pump, but the moves are awkward coming around the corner.

22) Under the Table V3 ***

Sit start on blocks under the main boulder and climb straight up through poor sloping rails. May be more difficult for shorter climbers. FA Ryan Williams '12

23) Slam Dunk V3 ***

Climb the small hanging block from a stand. Thugy and harder than it looks. FA John Maltais '15

24) V1 ***

Sit start at the left of the boulder and traverse the lip. (Not pictured)

25) Edge of the Wedge V4 ***

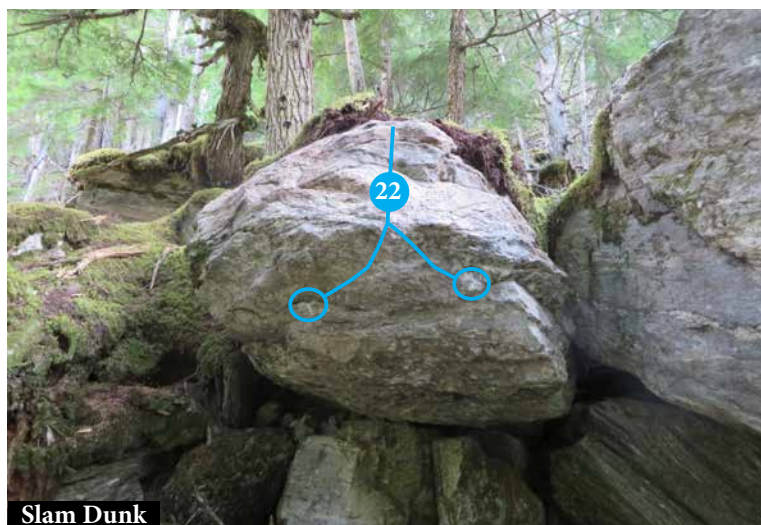
Sit start at the right and traverse the slopy lip left. Harder than it looks. FA Ryan Williams '12.

26) Wedge Direct V4 ***

Start on a big undercling beneath the lip of the boulder, make a difficult move to the lip, and finish as for Edge of the Wedge. FA: Braden Mccrea and Kiefer Burrows '16



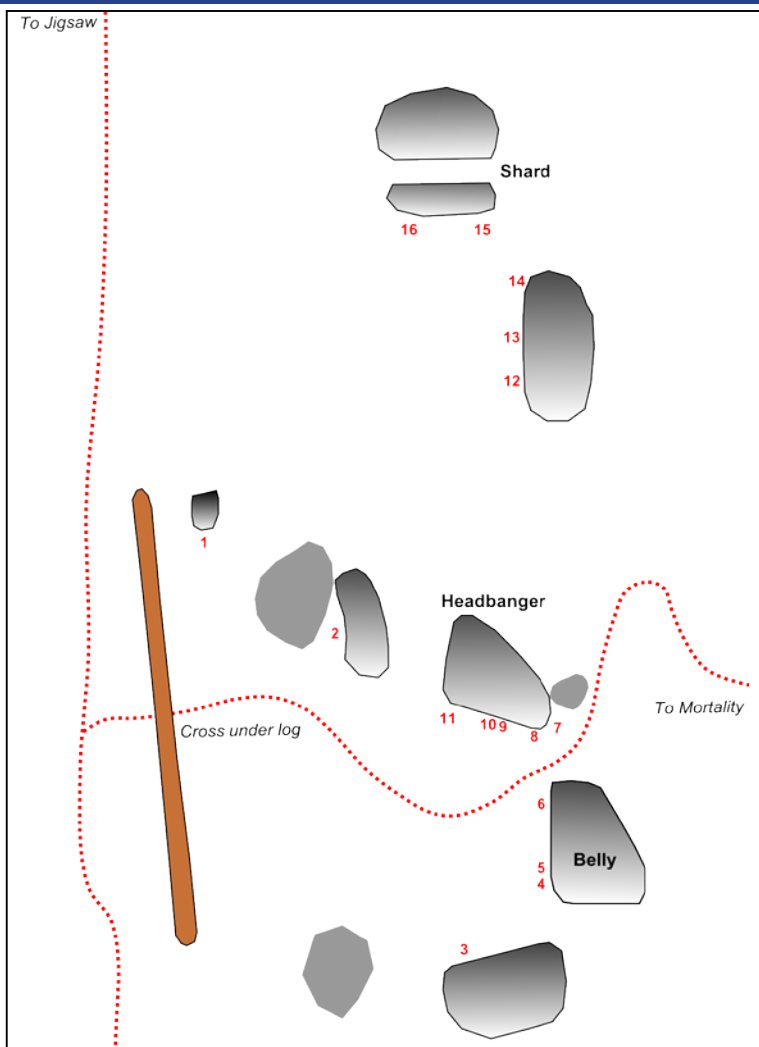
Tabletop



Slam Dunk



The Wedge



Low Hanging Fruit



The Belly

The Headbanger area is a small collection of boulders sandwiched between the Mortality and Jigsaw areas. To reach Headbanger and the Belly, turn right off the main trail to cross under a larger cedar log. If you reach the Jigsaw area then you have gone too far. Headbanger itself is one of the best moderates at the Englishman - make sure you've got your beta sorted or it'll feel a lot harder than V3!

1) Low Hanging Fruit V5 ●●●

Start sitting in the small cave at the base of the boulder with both hands on a good rail and slap up the blunt arete to a tricky final mantel. Surprisingly fun for such a short line. *FA Jason Duris '13*

2) Hidden Dihedral V1 ●●●

This quality climb is located in a tight corridor left of the main trail just past *Low Hanging Fruit*. Stand start and climb straight up the dihedral to a good jug on the left to top out on. Scary landing. *(Not pictured)*.

3) Project

Traverse the lip from right to left. *(Not pictured)*.

4) Belly Direct V2 ●●●

Start on a sloping rail with perfect positive bubbles for both hands and climb straight up.

5) The Belly V3 ●●●

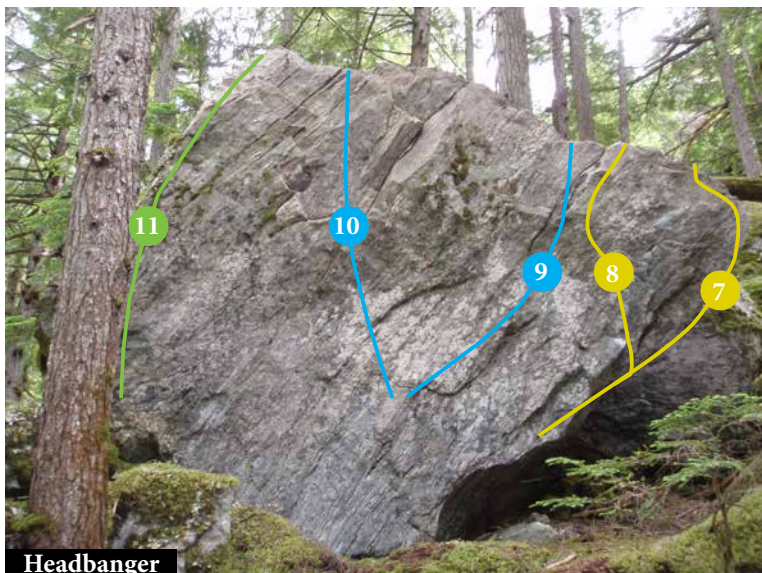
Start as for Belly Direct. Lunge up to a good sloper, then move left to a good plate hold just below the small corner formed by the edge of the smooth slab. Use the corner to balance up onto the slab and reach a huge rail way left. **Variation V5:** from the plate hold, move straight left through slopey crimps on the smooth slab until you can reach directly up to the huge rail. *FA Ryan Williams '12*

6) Firebelly V8 ●●●

Start sitting at the left of the short face on poor crimps and underclings. Power out the the arete and compress to the top. *FA Braden McCrea '16*

7) Obesity Crisis V7 ●●●

Start sitting in the cave with with the left hand on an ok pinch on the lip, right hand on a low almost non existent sidepull, and a left heel. Make a hard slap with the left to the good pinch jug on the lip, move up and right to a tiny crimp, then bump to the lip. Starting one move in lowers the grade to V5. *FA Loic Markley '16 (Stand Ryan Williams '13)*



Headbanger

8) Sit On It V8 ***

Use the same low start as *Obesity Crisis*, slap up to the jug, match, then move left onto the face until you can reach the big sidepull rail feature used to top out Headbanger. Starting matched on the pinch jug is a V6. FA *Elise Sethna* '16

9) Headbanger V3 ***

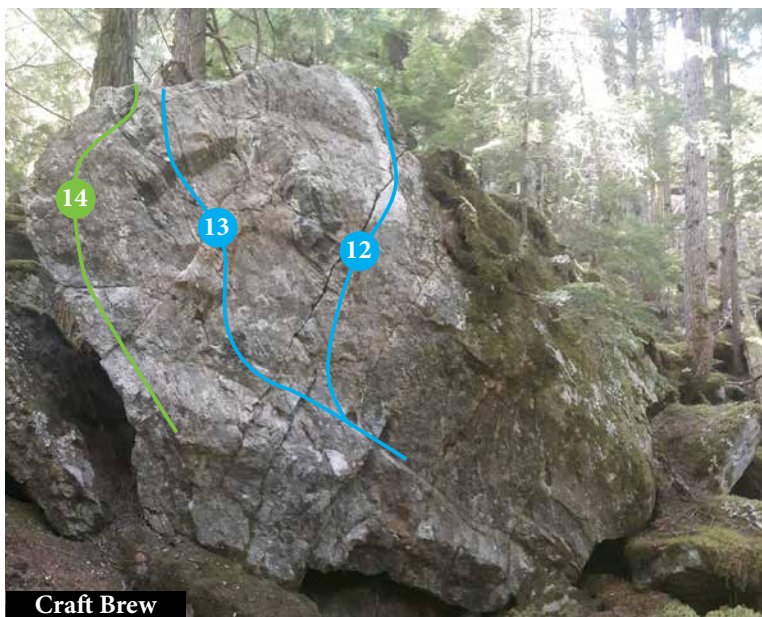
Start crouching at opposing sidepulls about one metre from the ground directly above a small rock. Move right to an undercling and cross way right to a decent crimp. Head straight up from here to an easy topout. FA *Manuela Arnold* '12.

10) Wallflower V3 ***

Same start as Headbanger but climb straight up aiming for the notch. Top out above. Tricky footwork keeps the grade to V3, try and just power through and it'll feel a lot harder! FA *Ryan Williams* '13.

11) Hand Jive V2 ***

Start crouching at the base of the left hand arete on decent sloper and right hand on the block. Slap up the arete to gain the lip and then follow the lip to the top. The crux is at the start but the low angle arete is deceptively difficult.



Craft Brew

12) Nasty Habit V4 ***

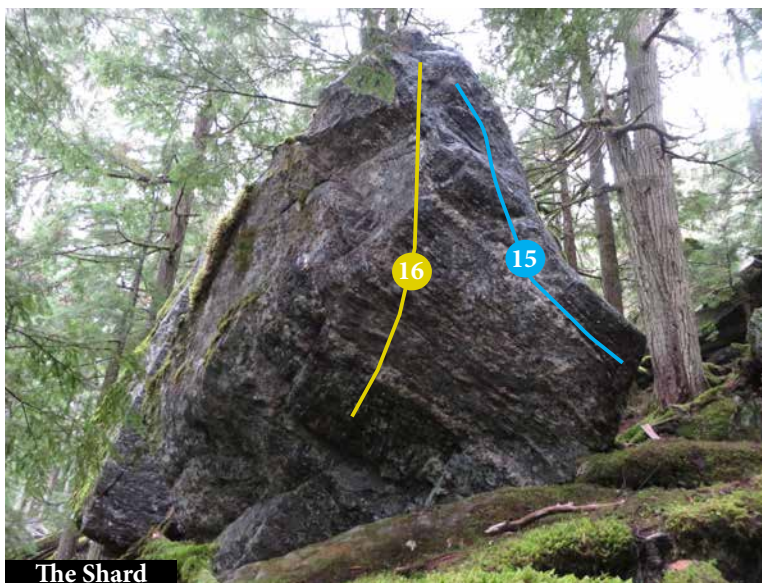
Start sitting on a slopy rail near the right hand side of the boulder. Traverse left and gain the thin crack using a powerful undercling sequence and follow it to the top. FA *Manuela Arnold* '12.

13) Powerhouse V5 ***

Start as for Nasty Habit but instead of reaching high into the crack, continue traversing left aiming for a large sculpted right facing hold. Bust from here to the big diagonol feature, then press up left to gain a jug sidepull just below the lip. The traverse section is much harder than it looks.

14) Craft Brew V2 ***

Start sitting at the left arete with a good rail on the left and a low sidepull far right at about 1m height. Gun for the shelf, then climb the arete to the top watching the rock at your back. Pretty fun.



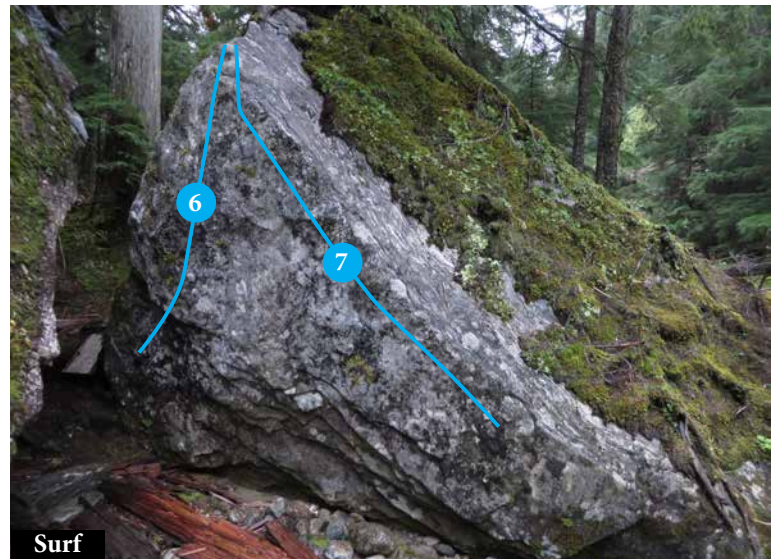
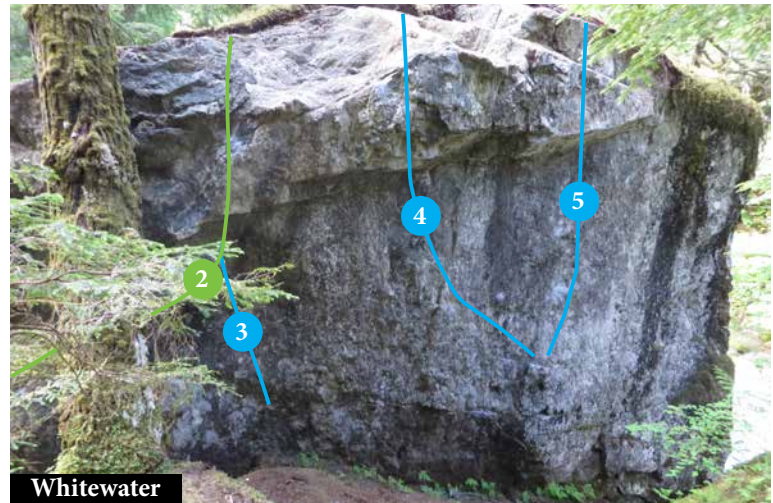
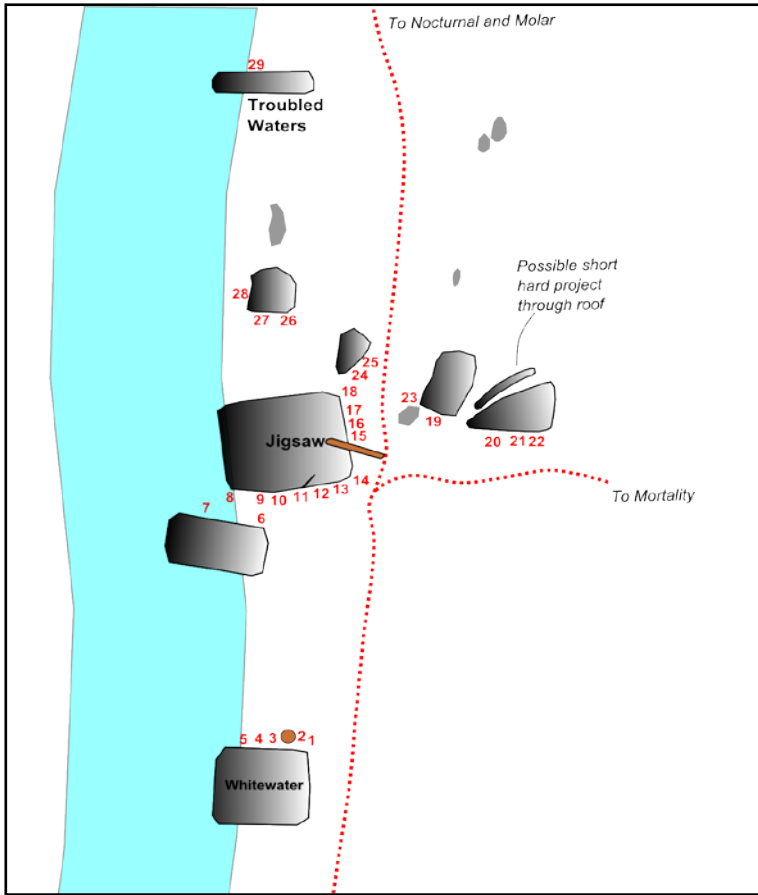
The Shard

15) Shard V3 ***

Start sitting on the right arete on the lip. Traverse the lip left to a crux reach to a positive two finger sidepull for the left. Climb straight up to the apex of the boulder from here. It's possible to mantle right off the start but you're only cheating yourself! FA *Manuela Arnold* '14

16) Sliver V6 ***

Start crouching with double underclings on the left side of the boulder. Hit a terrible slopy knob with the right hand and then make a huge move to the lip with the left. From there throw to a decent sloper with the right and continue to the top of the boulder. FA *Ryan Williams* '14



The Jigsaw area is the centrepiece of the Englishman Boulders and contains some of the best bouldering in Revelstoke. The heart of the area is the massive Jigsaw boulder which looms out of Englishman Creek. The absolute classic of the area is Jigsaw Crack V3 - few problems compare to this sweeping line splitting the centre of the boulder. Additional excellent problems include Puzzled V9, Titanic V7, and The Incredible Hand V8. Raining Potatoes V5 is also worth a go for those who enjoy hand cracks.

- 1) **C2 V0** ***
Start sitting at the left arete matched on a good jug and climb straight up staying to the left of the tree (*Not Pictured*). FA *Kristina Lidstone '16*
- 2) **Foam V2** ***
Start as for #1 but climb to the right behind the tree then up to an easy top out. FA *Nic Williams '15*
- 3) **Polywag V3** ***
Start sitting to the right of the tree on a low undercling and climb straight up into the top of Foam. FA *Kiefer Burrows '16*
- 4) **Whitewater V3** ***
Start sitting near the center of the face on very low rails. Follow a line of crimps up and left to a tricky sloper gaston or sidepull move through the small roof. Top out with ease. FA: *Ryan Williams, '12*

- 5) **Spray V4** ***
Start as for Whitewater but move up and right off the start to a slopy rail. Match here, then do a huge move left to very small gastons. Top out either left or right. FA *John Maltais '15*
- 6) **North Shore V3** ***
Start sitting and climb the left arete. FA *James Eger '16*
- 7) **Surf V5** ***
Start crouching at the right side of the slopy lip and traverse right to an exciting insecure move to the left arete. FA *Ryan Williams '14*
- 8) **Titanic V7** ***
Start standing on the far left hand side of the boulder with cool juggy underclings. Slap the lip, then follow it to the right until you can roll over a couple feel before the point of the boulder. A good crimpy rail keeps the topout managable, but this is an extremely bold line nonetheless! FA *John Maltais '15*
- 9) **The Incredible Human Hand V8** ***
Climb the blunt prow from a stand to topout as for *Titanic*. Good holds but long reaches and powerful compression keep the grade high. An awesome line and quite bold. FA *Marek Gomolka '14*



Nic Williams at the top of Jigsaw Photo William Eaton

10) Puzzled V9 ***

Start in the crack as for Jigsaw but move left immediately to a large slopy pocket, then bust way left to a good sidepull. Climb straight up through crimps from here to a slopy top out. FA Ryan Williams '14

11) Jigsaw V3 ***

Climb the obvious crack to the crux grabbing a hero jug at the point of the lip. Follow the lip back left until it is easy to roll into the large alcove. This line is just high enough to be exciting but with a great flat landing – must do if you can climb the grade! FA Nic Williams '12

12) Project

Start at a good jug at about one metre high near the right side of the face. Head up and right to gain a good sidepull, then do a huge move to a left sidepull before chucking to the top shelf.

13) Crossed V4 ***

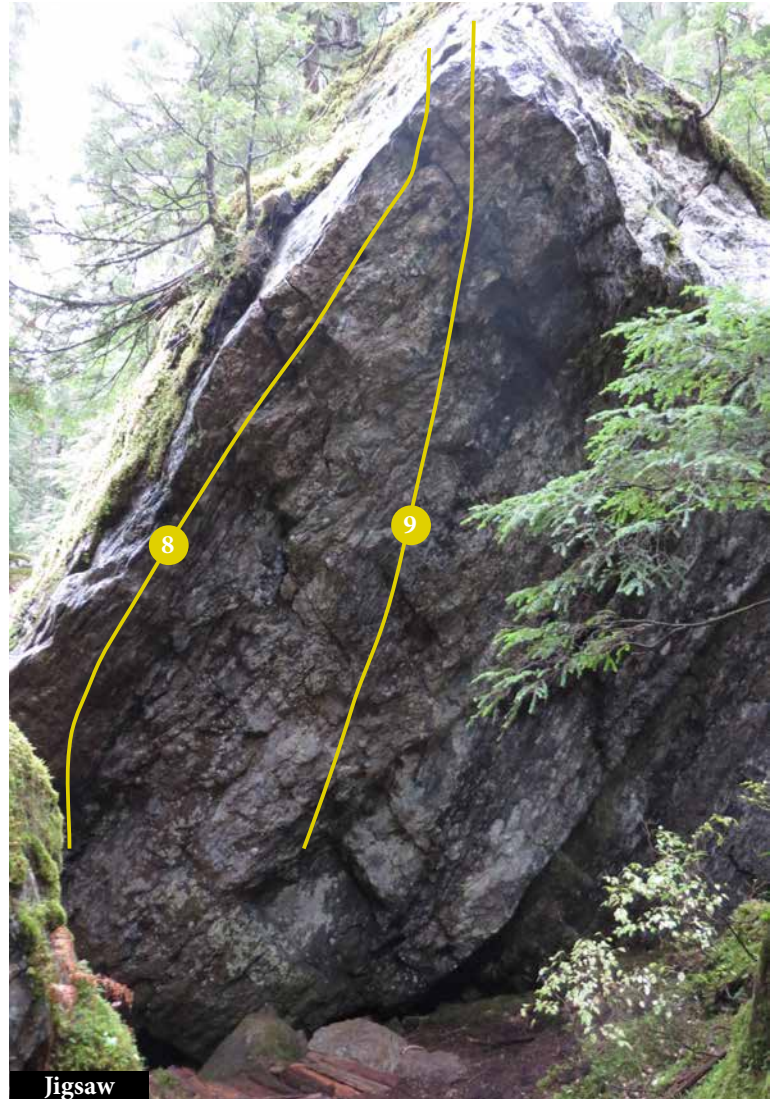
Start at the same jug as #12 but instead move up and right to reach good holds at the arete. Head up the arete staying on the left face until you can reach the large shelf at the lip of the boulder. Top out on a good jug at the left of this shelf. FA Nic Williams '12

14) Corner Piece V0 ***

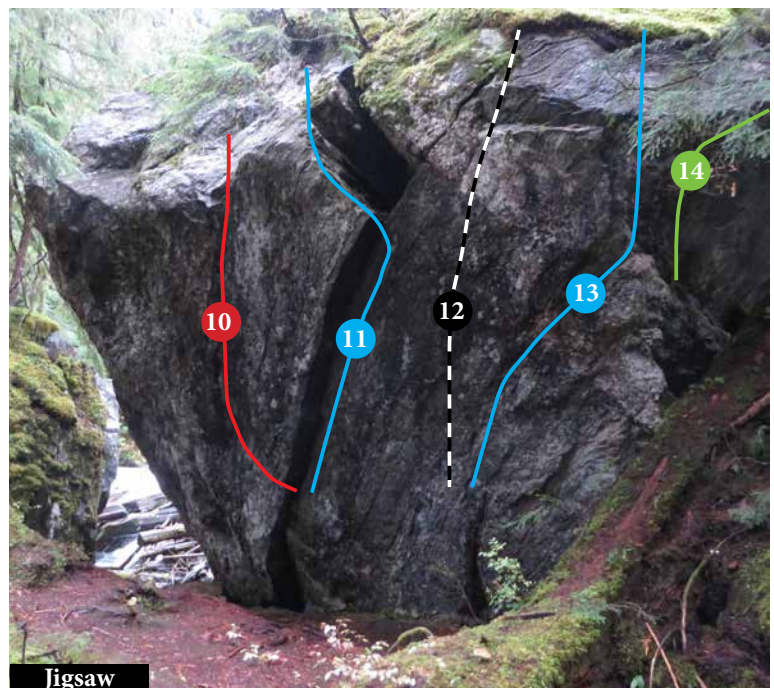
Start at jugs at the left of the face. Move up to the lip and traverse it to the right to the perched cedar log.

15+16) The Missing Piece Projects (Left and Right)

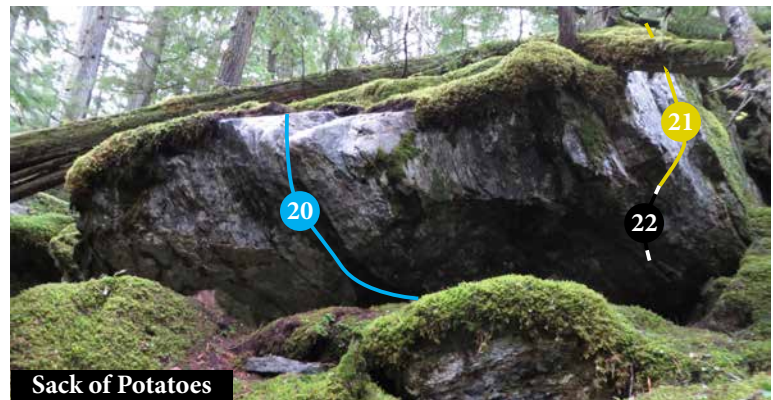
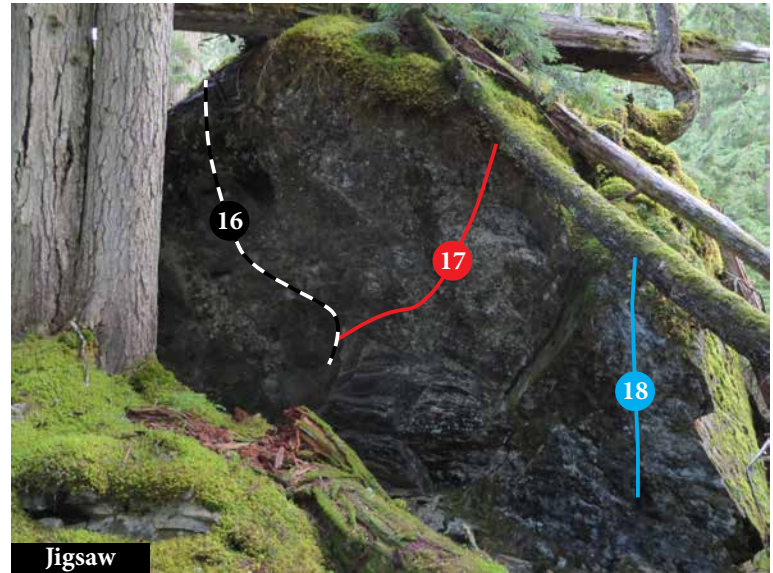
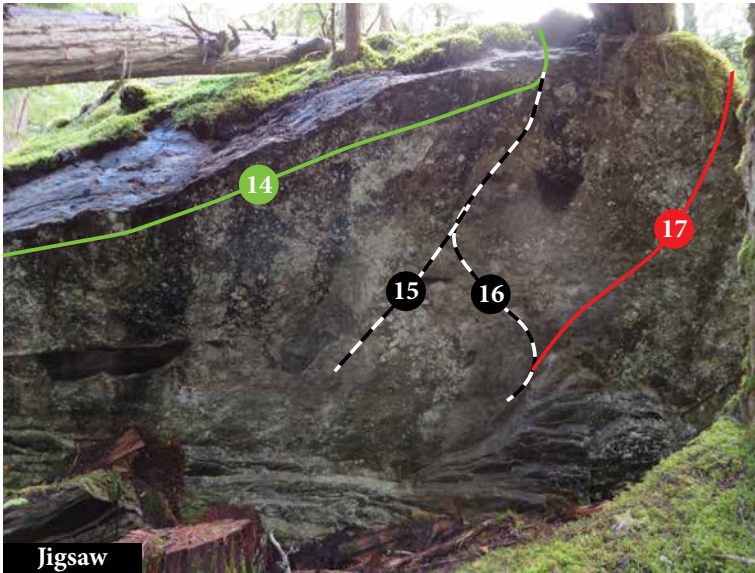
The steep uphill face of the Jigsaw boulder has two possible starts. The right version starts on the obvious juggy sidepull used by Sunseeker and moves left through tiny crimps and blank looking rock to the lip. Alternatively, it may be possible to start more to the left down in the cave on the big rail and climb straight up to finish the same as the right line. Both are very hard and remain projects. Good luck!



Jigsaw



Jigsaw



17) Sun Seeker V10 ***
 Start crouching as for The Puzzle Project Right but head right on micro crimps off the start. Pull on a couple small crimps and make a huge move to a large slopy jug. Top out with ease. FA Josh Muller '15

18) Rain Maker V3 ***
 Sit start at the right edge of the face and climb straight using the slopy left edge to compress. Has been cleaned since the picture was taken. FA Josh Muller '15

19) Sack of Potatoes V5 ***
 Start sitting in the small cave with both hands on the obvious rail. Lock in a hand-heel match and work up the face on small crimps to a tricky lip turn. FA Ryan Williams '12

20) Raining Potatoes V5 ***
 Start sitting with low jams in the base of the overhung fist crack. Make a hard move left to a bad pinch and continue up the crack to a difficult topout. FA Simon McPhedran '14

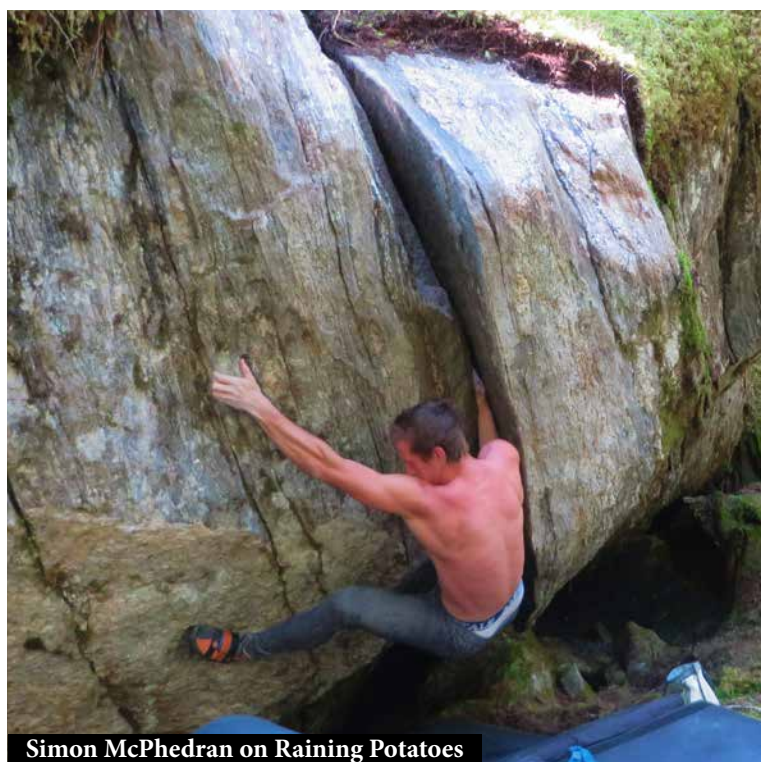
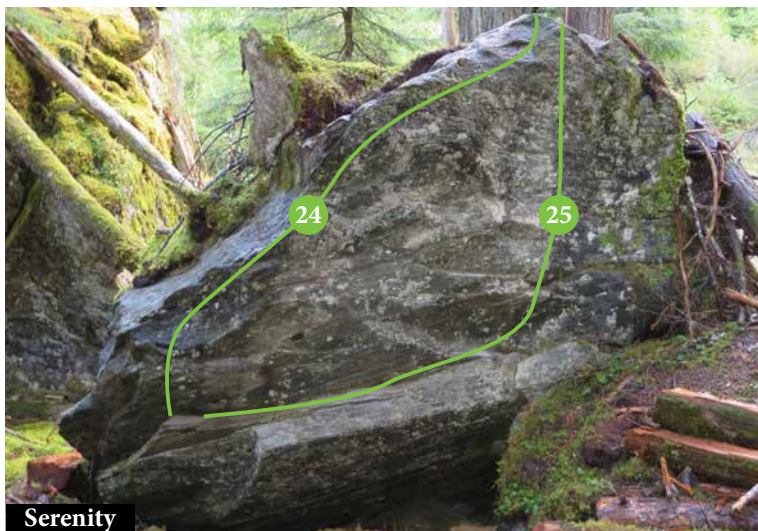
21) Popeye Stand V7 ***
 Start standing with left hand in a decent crimp at head height and right in a sharp incut undercling. Climb up and right through devious underclings to a good rail and easy top out. FA Loic Markley '16

22) Project
 The low start to Popeye from a match on low underclings is still a project and will likely fall around V10.

23) Shiny V0 ***
 Start sitting on the lower left hand side of the boulder. Follow large holds up and to the right to the apex of the boulder. (Not pictured).

24) Serenity Valley V0 ***
 Sit start this fun moderate at the far left of the boulder on a good jug under the lip. Gain the lip and traverse right to an easy mantle at the point.

25) You Can't Take the Sky From Me V2 ***
 Sit start as for Serenity Valley and traverse right along the horizontal shelf to a jug at the far right. From here, crank up to a large shelf, grab a small right crimp and bust for the top. A fun variation is to dyno straight from the rail to the lip.



26) Leaf on the Wind V0 🌸🌸🌸

Start crouching on a jug on the obvious arete on the right hand side of the boulder. Follow good up to an easy finish.

27) I Swallowed a Bug V3 🌸🌸🌸

Start crouching near the center of the boulder on a good rail. Make a long move to a marginal crimp and pull up onto the face. Continue up the face to the top of the boulder. Awkward for taller climbers.

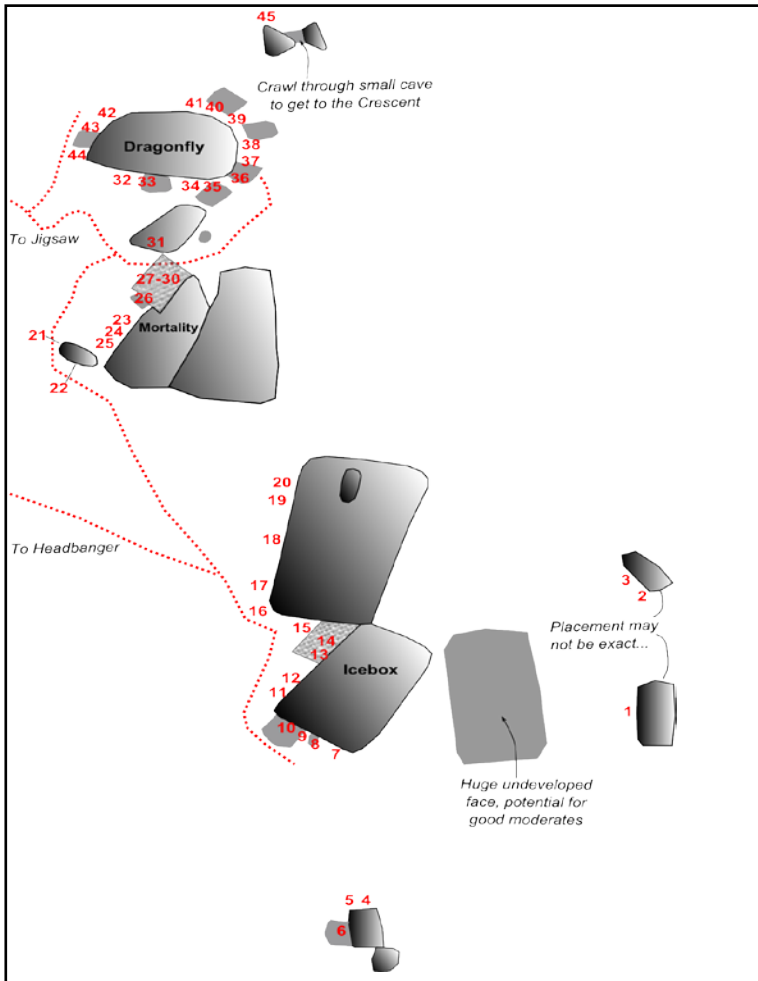
28) Cap'n Tightpants 🌸🌸🌸

This quality climb is in a small cave facing the creek around the corner from *I Swallowed a Bug*. Start near the back of the cave on a good jug and follow rails out to the lip. Traverse right to better holds then mantle onto the face (Not Pictured). *FA Nic Williams '16*

29) Troubled Waters V4 🌸🌸🌸

Start crouching with both hands on a huge rail on the lower right hand side of the boulder. Climb up on crimps to a huge move to obvious rails. Follow this line of rails left until they peter out, make a long move up to a slopey knob, and crank up to the lip of the boulder. This is an amazing highball! *FA Nic Williams '12*

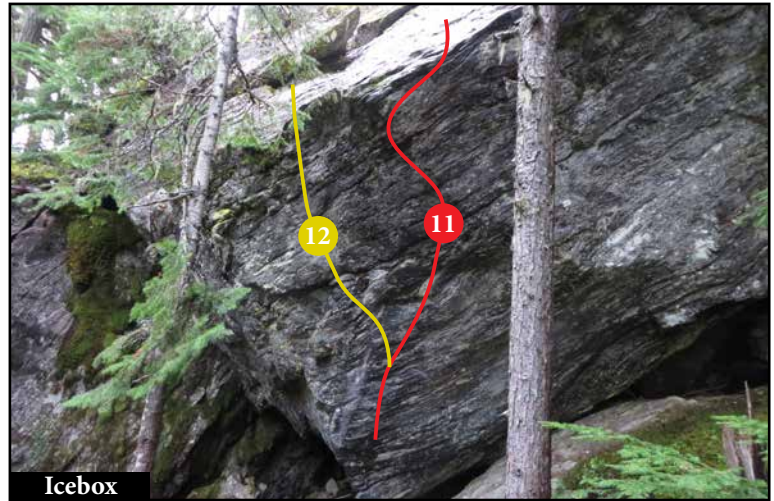
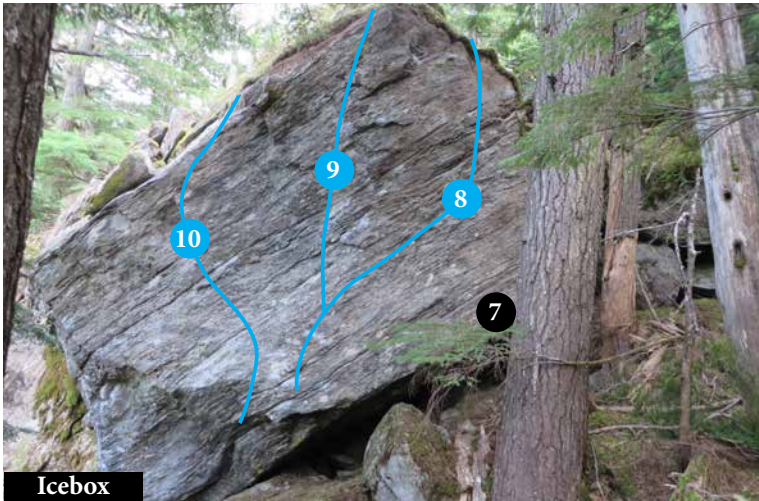
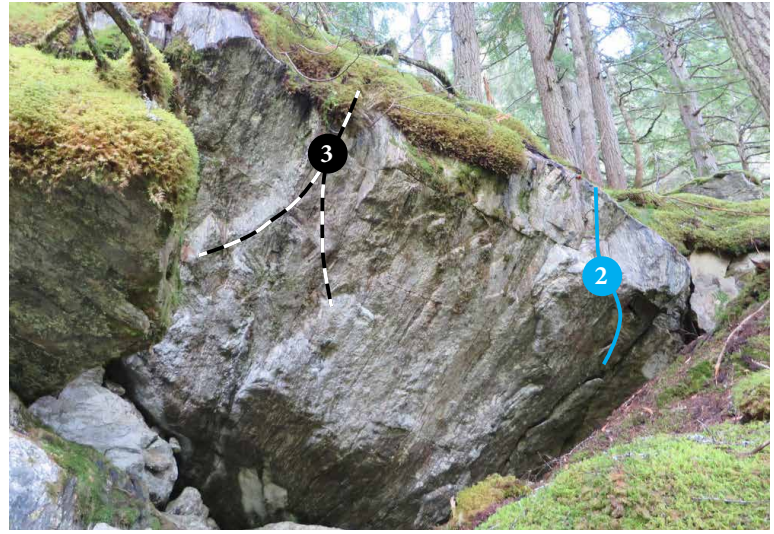
Simon McPhedran on Raining Potatoes



The Mortality Area is the largest at the Englishman Boulders and contains a wide variety of excellent lines. The area is located upslope of the Jigsaw and Headbanger Areas as slopes begin to rise off of the broad bench adjacent to Englishman Creek. The area is a good choice following rain as the bottom of the Mortality boulder stays fairly dry and the area as a whole doesn't get nearly the same degree of condensation on the rock as the areas close to the creek. That being said the Mortality area is quite a bit warmer than the Jigsaw area in hot weather. The area contains some of the best highballs in Revelstoke with pretty much every line on the Mortality boulder being classic. Other noteworthy problems are Estocada V9 and Elefunk V6. Dragonfly V2 is also an excellent moderate. To approach, Follow the main trail towards the Jigsaw boulder. From here turn right on the obvious trail and head up the hill. You will pass the downhill face of Dragonfly, and arrive under the main wall of Mortality. Head right across the slope for about 30m from here to get to Icebox. Alternately, a trail also connects from the Headbanger boulder straight uphill to Icebox.



Manuela Arnold on Dragonfly, a classic moderate



1) Fortify V2 ***

This boulder is located uphill from others in this area and holds potential for several more quality moderate lines. To find it, follow established trails to Icebox Boulder, then head straight up hill. Fortify boulder is about 50m uphill from Icebox just as the slope breaks over slightly. Climb the centre of the face from a stand with one harder pull.

2) V5 ***

This boulder is also difficult to find, but should be across (climbers left) at about the same elevation as *Fortify*. Start sitting with both hands on the obvious large rail. Follow the rail to the right and then make a long move to the lip. Follow with a tricky mantle to finish. *FA John Maltais*.

3) Project

Start standing at the base of the overhung face at either the left or right.

4) V2 ***

The next three climbs are located on a boulder directly across slope (downstream) from *Icebox* and is visible from this boulder. Sit start at the left of the upstream face with left hand in the crack and climb this to the top. (Not pictured).

5) V0 ***

Climb the arete from a crouch. (Not pictured).

6) Project

The tall downhill face has a narrow flat block for a landing. Climb the technical face from a stand staying over this landing. (Not pictured).

7) Project

At the far right of the downstream face of *Icebox* directly under the topout of *Frozen* is a small cave. Start in this cave with left hand on the lip and traverse right behind the tree to good holds. Turn over onto a short slabby face and climb through slots and cracks to an easy topout.

8) Frozen V4 ***

Sit start at the large flat rail at about 1m and power up onto the face. Follow parallel lines of rails to the right to gain better holds, and top out easily just right of the point. *FA Nic Williams '13*

9) Deep Freeze V4 ***

Use the same start as *Frozen* but continue straight up with increasing difficulty to top out at the point of the boulder. *FA Josh Bylsma '16*

10) Cold Snap V5 ***

Start just left of *Frozen* on a very low incut rail. Turn the lip and move right to a positive gaston, then slightly left to the lip. *FA Nic Williams, '13*

11) Vic Steele V9 ***

Start sitting with both hands on a slopy rail at the base of the blunt arete. Make a couple crimping moves and then throw to a slopy knob and traverse right to the arete. Crimp up the right arete with some difficulty to the upper lip. *FA John Maltais '16*

12) Shogun V8 ***

Start as for #7 but climb straight up rather than traversing right. At the last big feature, use it as an undercling and throw to a right hand sculpted pocket. Top out using a small left facing sidepull. *FA John Maltais '16*

13) Project

Start standing with both hands on the slopy rail at head height. Move up to a positive crimpy rail and then trend right onto the blunt arete. Finish up with a highball topout.

14) Estocada V9 ***

Start standing with an undercling and a left gaston. Climb straight up the overhanging face making use of a tricky knee scum. Much steeper than usual for Revelstoke and definitely classic. *FA Marek Gomolka '15*

15) Black Ice V0 ***

Start standing and climb the well featured face and crack.

16) Frigidaire V4 ***

Start sitting at the base of the arete. Thin, hard moves give way to easier climbing with a highball balancy finish.

17) Project

Start standing just left of the Frigidaire arete matched on a good undercling at chest height and climb the face above.

18) Project

Sit start at the left of the overhung portion of the face (before it becomes slabby to the left) on a good right undercling and bad left pinch and climb the short face above. Finish up a tall slab after the lip.

19) The Dike V0- ***

Start with incuts on the quartz dike and climb it to the top.

20) The Slab V0 ***

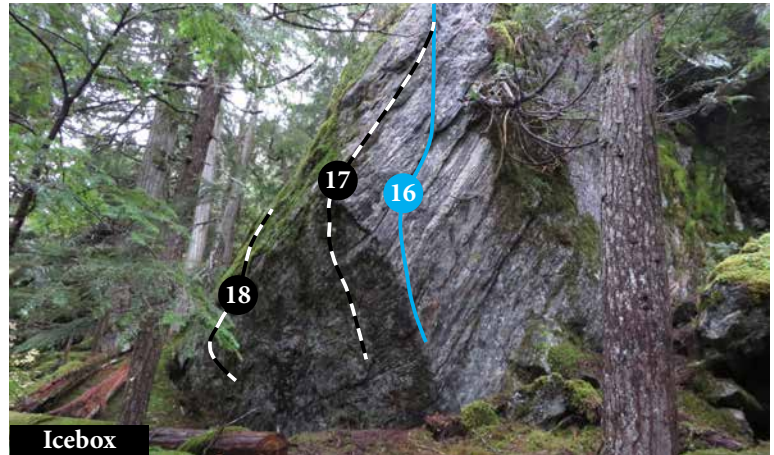
Start as for #13 but move left and climb the slab.

21) Span V1 ***

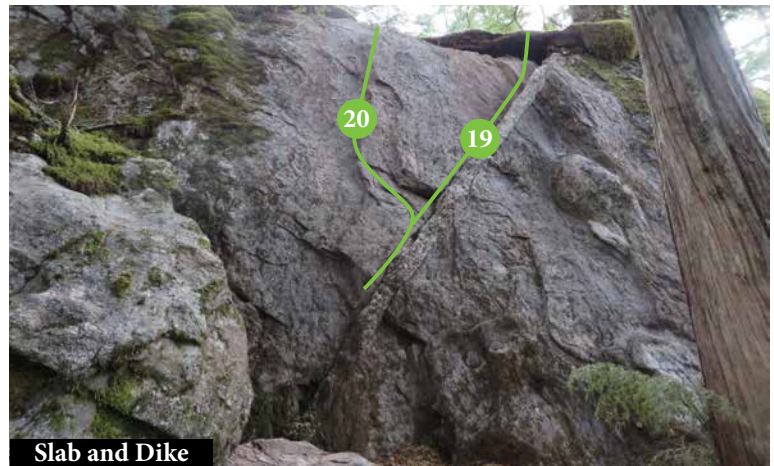
The narrow pillar just below the landing for *Six Feet Under*. Climb the downhill face from a stand start with a super high right foot.

22) V3 ***

Climb the face and arete around the right of *Span* from a stand start. Scary landing. *FA Nic Williams*



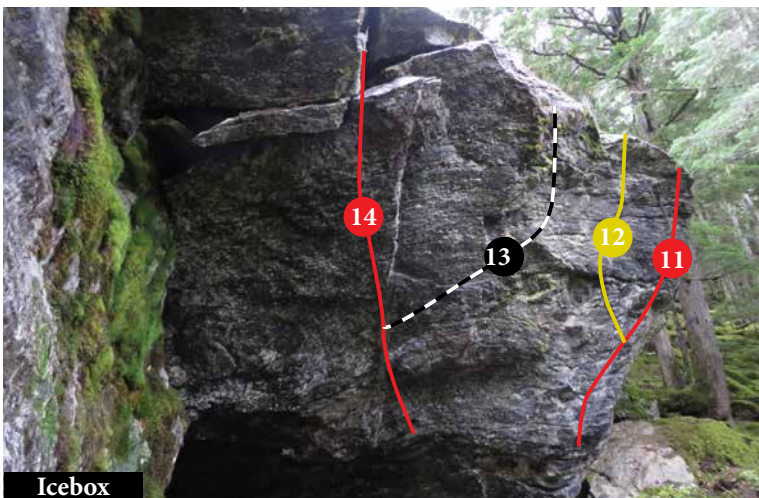
Icebox



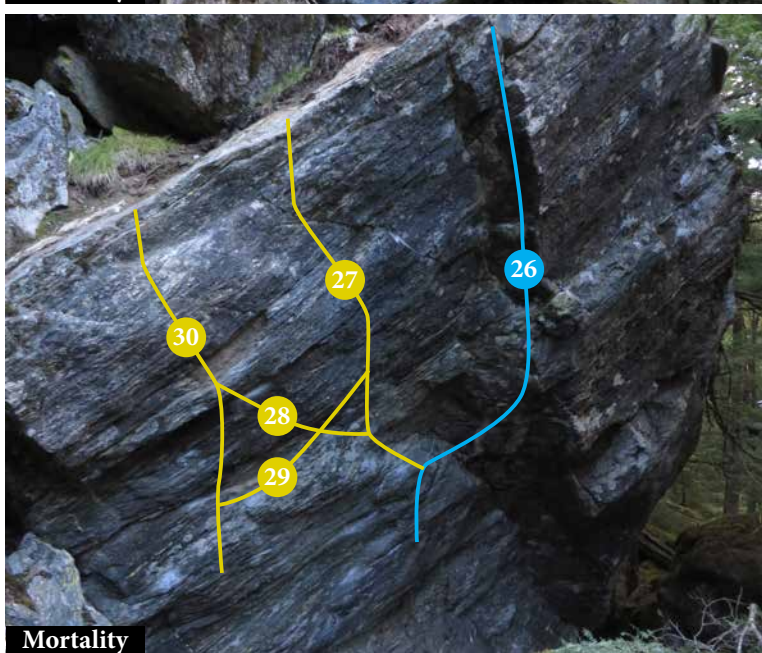
Slab and Dike



Span



Icebox



23) Six Feet Under V3 ***
Start sitting with a left hand on the obvious arete and a right on a sloper in the cave. Move onto the arete and press into the dihedral. Move up the dihedral to the juggy rail and follow the rail right. Finish up with a highball finish on the right hand side of the boulder. *FA Nic Williams*

24) Fragile Existence V5 ***
This is a tall line with a committing move at the top – take it seriously. Start as for *Six Feet Under* and climb this line out onto the arete. From here, move straight up the arete to the next line of rails leading right above the jugs of *Six Feet Under*. Climb these out to the arete with a crux reaching a good sidepull just before the lip. Top out straight up to the peak on good jugs (easy). *FA Nic Williams '14*

25) Project
Start in the cave as for *Six Feet Under*, match the big fin on the arete, then head straight up the face using opposing sidepulls to a big move to a crimp. Top out as for *Six Feet Under*.

26) The Reaper V4 ***
Start as for *A Study in Mortality* but head right to a good crimp on the face of the dihedral after the dyno to the jug. Climb the dihedral to the top with a scary reach to a horn way up there. Potentially more difficult at the top for shorter climbers. *FA Josh Bylsma '16*

27) A Study in Mortality V7 ***
Crouch start on sloping rails with feet on the ramp. Gain a jug above, then move left until it is possible to establish on a small undercling with the right. Continue up with big dynamic moves to the triangular plate high on the face. Exit left after matching this hold with a long and tenuous reach to a jug just below the lip. *FA Nic Williams '13*

28) Pro Life V6 ***
Start as for *A Study in Mortality* but trend left after the initial throw to the jug. Make a huge move off of the left rail to a slopy jug and finish as for *Live Another Day*. *FA Nic Williams '15*

29) Pro Choice V7 ***
Start as for *Live Another Day* but trend right after the initial move on a series of rails. Finish as for *A Study in Mortality*. *FA Ryan Williams '15*

30) Live Another Day V7 ***
Sit start at the left of the face with a sloping pinch and a tiny crimp for the. Make a hard move up and right to another pinch and continue up aiming for the large rail just under the lip. *FA Ryan Williams '13*

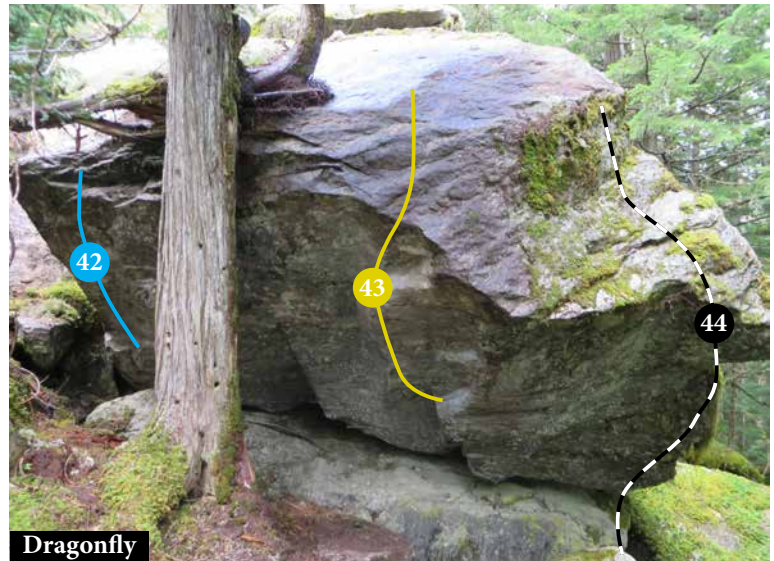
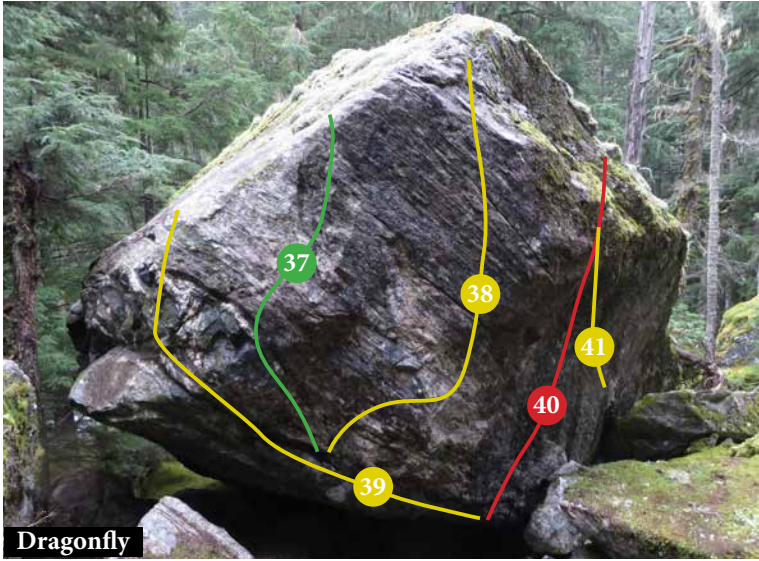
31) Project
Traverse the slopy lip of the small boulder behind the landing for *Study in Mortality* from a stand at the left corner.

32) V5 ***
Start sitting as for #28, move up to the lip then traverse right to the apex of the boulder. Good climbing over a sketchy landing.

33) Project
Start on the large slopy rail making up the second hold of #28 and climb straight up to the apex of the boulder.

34) Project
This line traverses the slopy lip of the small boulder just behind the landing for *mortality* from left to right. Start standing at the left corner.

35) Go Gadget Arms V6 ***
Start sitting on a low large rail on the left hand side of the boulder. Traverse right with some clever hand-foot beta and finish up the center blunt arete. *FA Marek Gomolka '13*



Amber Kunimoto at the top of Dragonfly. Photo William Eaton

36) Project

Start sitting at the base of the blunt arete and make a long move up to a good hold. Continue to the top of the boulder on good holds.

37) Dragonfly V2 ***

Sit start on a good jug just under the boulder and move up and left on good holds, then back right aiming for a large gaston. Continuing left instead of moving to the gaston lowers the grade to V1. FA *Manuela Arnold*, '13

38) Dragonbite V8 ***

Start as for Dragonfly on the obvious chalked jug. Head up and right to a cool "loaf", then reach far right to a slopy pod. Climb straight up from here with a sharp left tooth, bad slopy slots, and an exciting deadpoint to the lip. FA *Nic Williams*, '14.

39) V6 ***

Start sitting in the back of the cave with a good right hand and good heel on the lip of the cave. Traverse left slapping along the lip of the cave past the start of Dragonfly to an easier finish. FA *Marek Gomolka* '13

40) Egyptian Rock Mover V11 ***

Start as for #28 but climb straight up to a huge crux move to a slopy left hand sidepull. Compress through a few more moves and top out above. FA Josh Muller '15

41) Uncertain Cerainty V8 ***

Stand start just right of *Egyptian Rock Mover* with left hand on a good jug used by that line, and right far right on a sidepull crimp. Pull on and throw a big dyno to the lip. FA Kiefer Burrows '17

42) V4 ***

Start on the low rail to the left of the arete and head traight up the overhung face to a tricky mantle. FA Manuela Arnold, '13.

43) Elefunk V6 ***

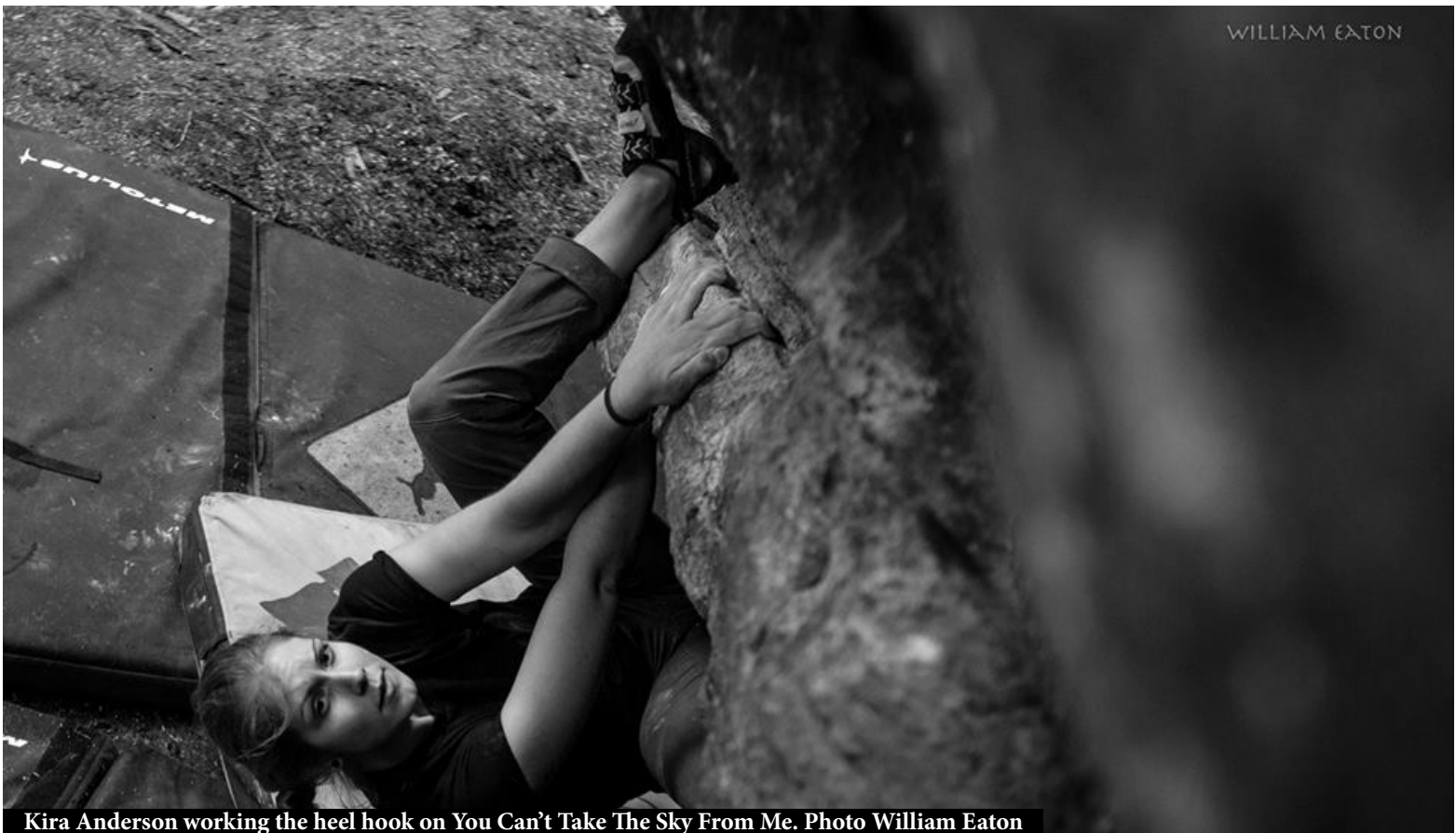
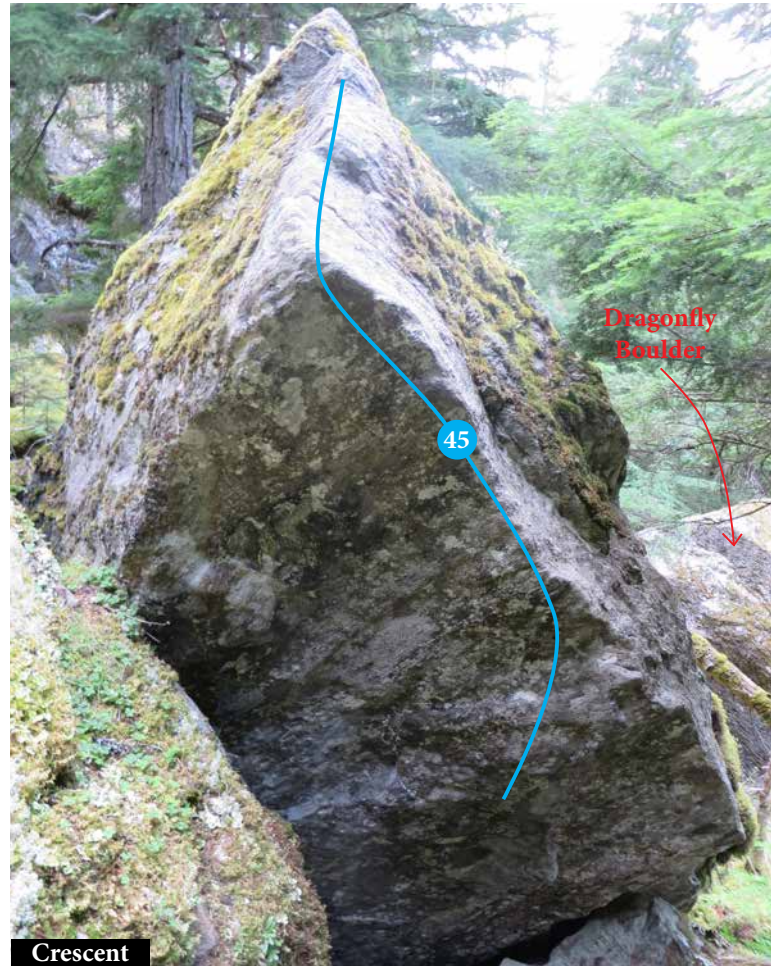
Sit start at the huge sloping rail and climb up with dynamic moves through cool slopers to good holds at the lip. Roll over right to top out. FA Marek Gomolka, '13

44) Project

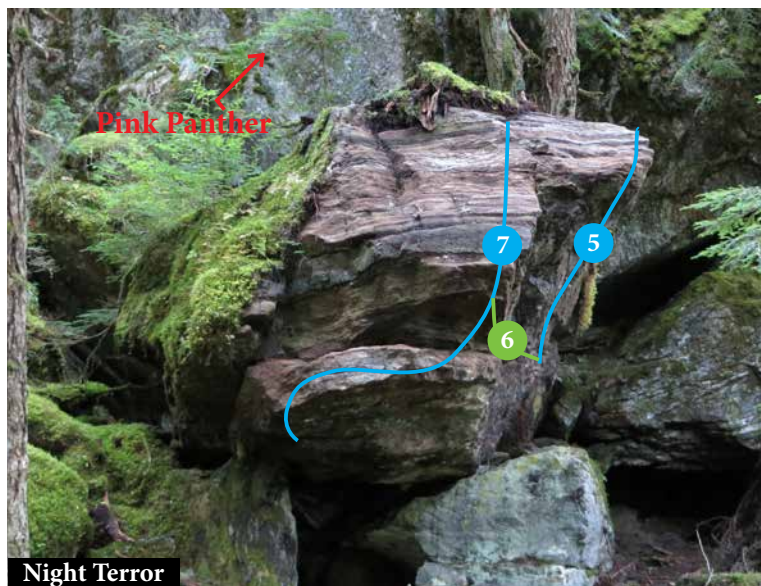
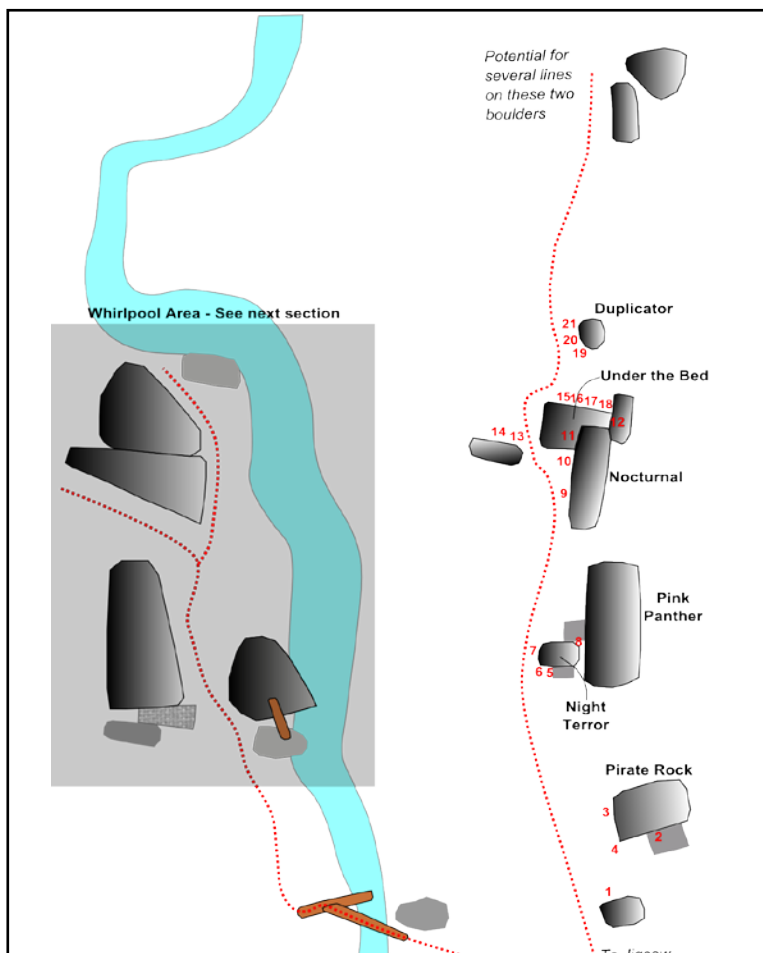
Start at the base of the overhung arete on the underlying boulder above a huge built landing pad. Easier climbing down low leads to a terrifying lip encounter over a pointy boulder below. Bring lots of pads and spotters for this one!

45) The Crescent V4 ***

The climb is on the back of a small boulder in a cluster up river from Dragonfly - squeeze through a small cave to access. Start sitting with good opposing sidepulls, fire to the lip, and climp it up to an easy topout



Kira Anderson working the heel hook on *You Can't Take The Sky From Me*. Photo William Eaton



The next three climbs are on the un-pictured Pirate Rock. Find this great recent addition just upslope of the main Nocturnal trail after passing Marek's Cave. It is very visible from the trail and the sloping rails cutting across the overhung downhill face a quite distinctive.

2) Project

Start in good slot perched on the block below and climb straight up. Scary landing.

3) Slopes Ahoy V5 ***

Start at the left side of the downhill face on obvious slopers with a key high right toe jammed in a pocket on the arete. Your right hand can be on better holds out right, but once you pull on, match on the left sloper before starting the climb for full points! Traverse right until you can pull over the right foot to reach a good rail, then continue up the high face above. Good fun, if a bit contrived at the start. FA Jason Duris '16

4) Shiver Me Timbers V3 ***

Stand start on the arete matched in a cool pocked at the lip. Pull over the lip via powerful pulls and head up the highball slab to the top. FA Nic Williams '16

5) Daydream V3 ***

This line is around the right side of the boulder. Stand start at the obvious rail at head height, then traverse right over the block and up to the lip. Great moves over a scary scary landing! FA Kiefer Burrows '17

6) Afternoon Delight V0 ***

Start as for Daydream but traverse the rails left into the topout of Night Terror. A pleasant moderate on great jugs. FA Kiefer Burrows '17

7) Night Terror V2 ***

Start crouching with both hands on a large jug in the cave. Make a long move up to a huge rail. Trend up and to the right to the arete and continue easily along this to a topout at the apex of the boulder.

8) Pink Pather V5 ***

This classic highball face is found on the huge boulder directly behind Night Terror. Climb the pink tinged face from a stand to exciting reaches way off the deck. FA Ryan Williams '15

The Nocturnal Area is the furthest from the main parking, but that still means less than a 10 minute approach. This is a great place to climb moderates: Under the Bed V3 and Spaceman Spiff V0 are both excellent. For those looking for something harder, Rude Awakening V9 and The Thing That Should Not Be V6 won't disappoint. There is still potential for many new lines on untouched boulders both upstream and upslope of this area. To approach, stay on the main trail and follow the Englishman Creek upstream past Jigsaw Area. The terrain flattens off again once you pass a tight squeeze between a boulder and the creek. At the next junction continue straight and you will pass Marek's Cave, and then Night Terror before arriving at the Nocturnal boulder.

1) Marek's Cave V6 ***

Sit start as low as possible in the short cave and follow a slopy flake out over the lip. (Not pictured). FA Marek Gomolka



Pink Panther

9) Sweet Dreams V4 ***

This is a great lip traverse. Start crouching at the corner with a good plate and traverse the lip left using some cool underclings and crimps on the face as well. Top out as for *The Thing That Should Not Be* where a sidepull and good jug help with the mantle.

10) The Thing That Should Not Be V6 ***

Start sitting with both hands on cool positive protruding crimps at the lip of the small cave. Make a long move out left to a bad sloper then bump to a better pinch. Lock in a heel and move back right up to the large rail. Top out with some trickery. FA: *Jason Duris*, '13

11) Rude Awakening V9 ***

Start sitting at the back of the cave with both hands on a large jug. Move out into the roof of the cave on microcrimps to the arete and climb this to the top. Avoid using jugs in chossy rock left of the arete. An excellent power crimping test piece, even though it's a bit of an eliminate. FA: *Ryan Williams*, '13

12) Insomnia V2 ***

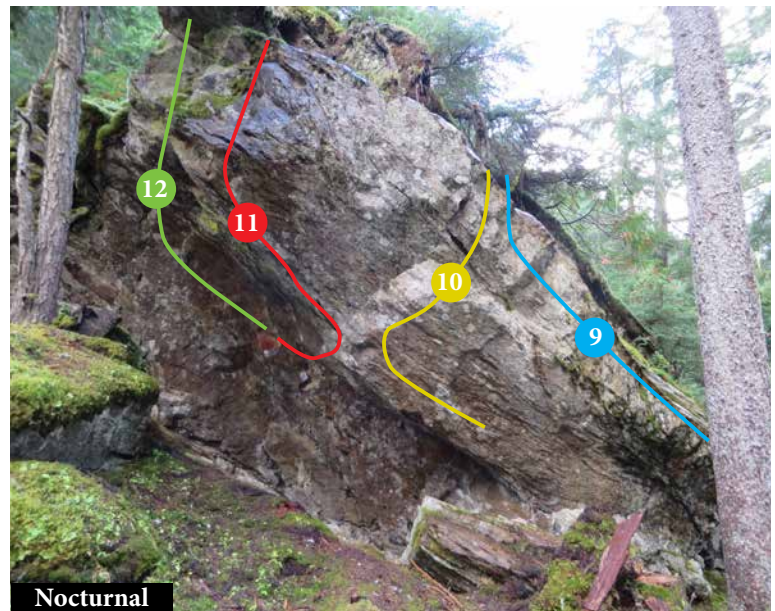
Start as for Rude Awakening but move out left using tricky beta to tension through a series of bad sidepulls and gain jugs. Climb straight up the small corner on jugs.

13) Project

Climb the overhung finger crack.



Nocturnal



Nocturnal

14) Project

Start sitting on the right hand side of the boulder with both hands in the excellent finger crack. Follow the finger crack up to an easy finish.

15) Spaceman Spiff V0 ***

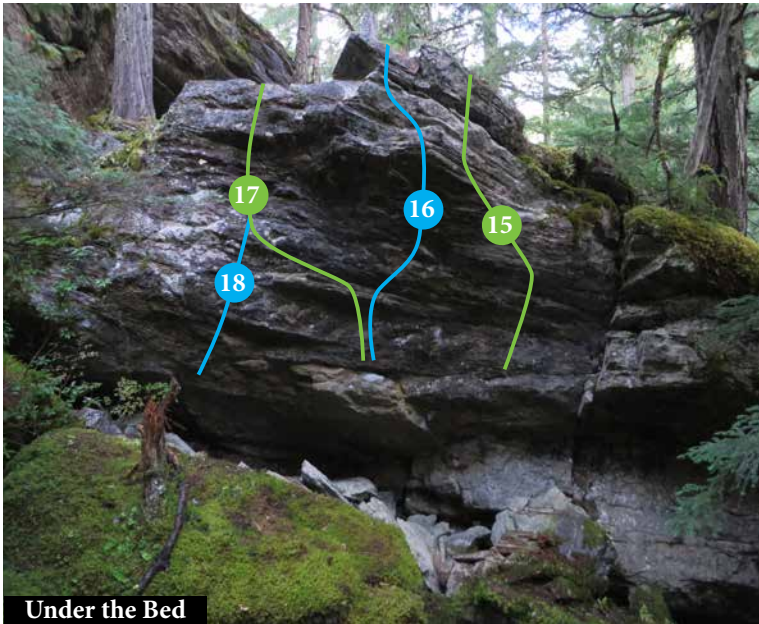
Start crouching on the right side of the face just before the crack with your feet on the ramp. Climb up through big rails, then back left to top out on the big block. Fun jugs! FA *Ben Shaw* '15

16) Under the Bed V3 ***

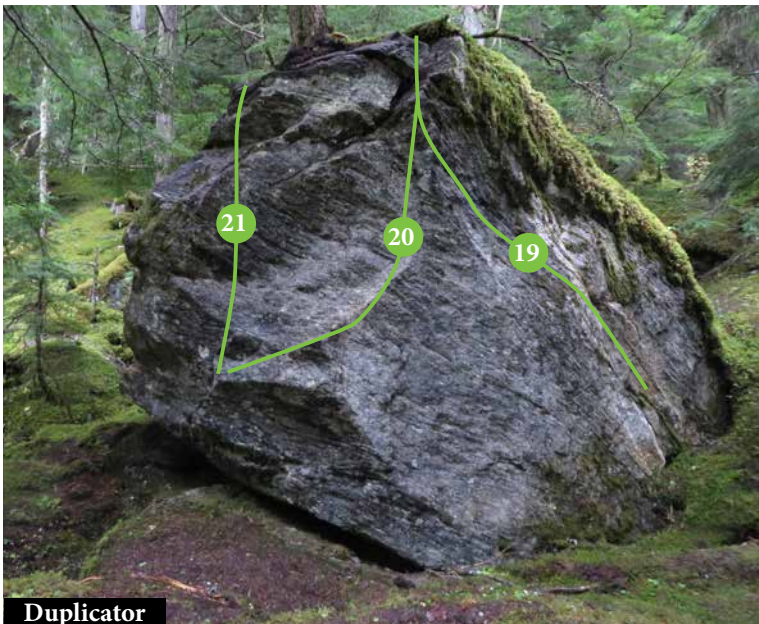
Start crouching with both hands on the large jug at the center of the face and make the long move to a positive rail. Continue straight up on good holds with a long reach through the small roof.

17) Something's Drooling V2 ***

Use the same start as Under the Bed and climb to the first large rail. From here follow excellent crimps left and topout near the left side of the boulder.



Under the Bed



Duplicator



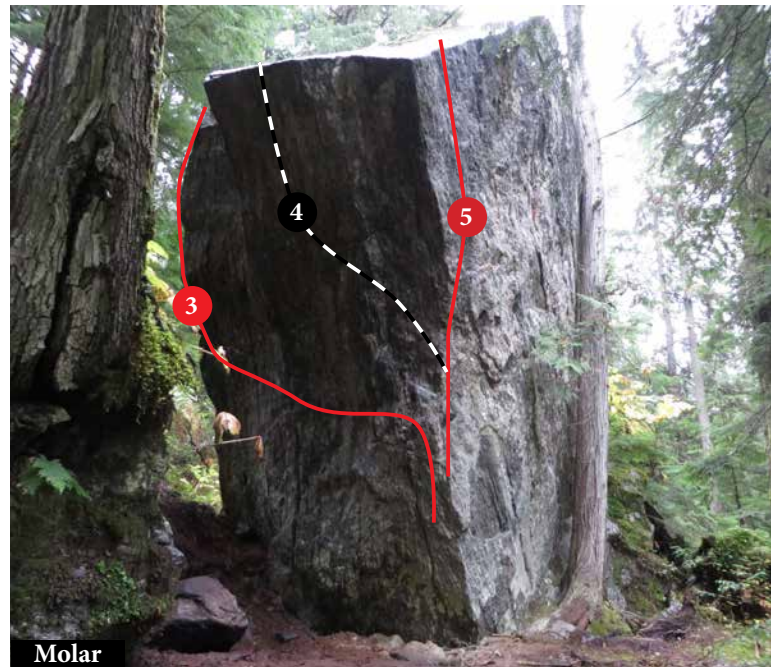
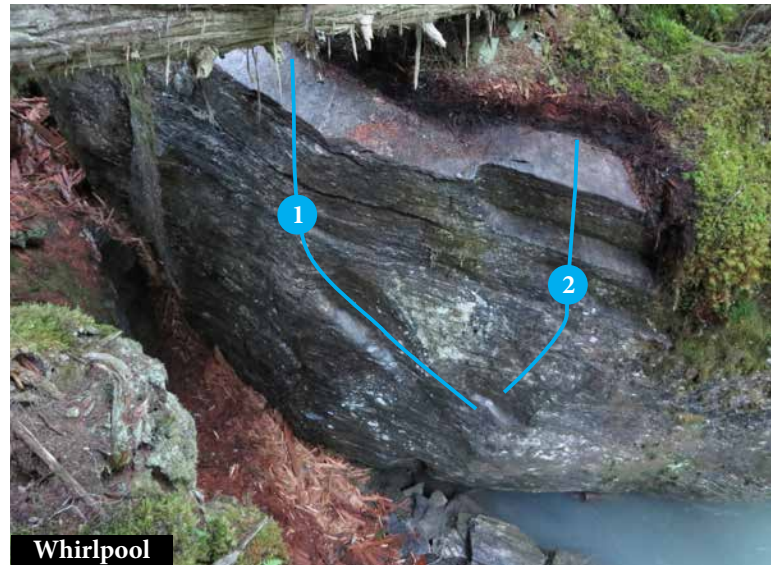
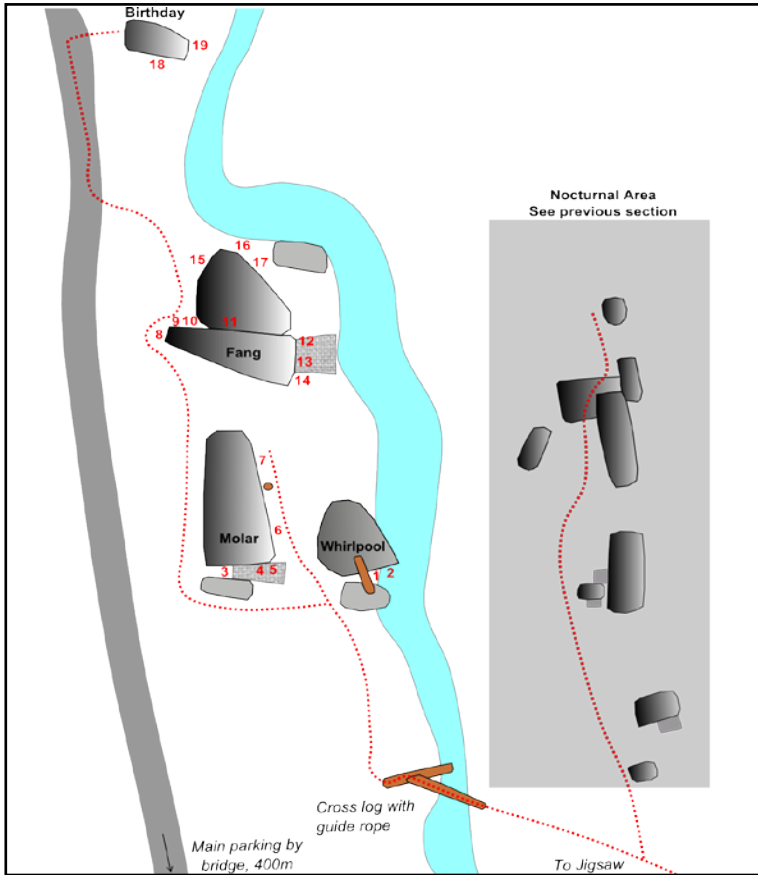
Manuela Arnold working Rude Awakening Photo William Eaton

18) Devour Me Alive V4 ●●●
 Start in the small cave at the left of the boulder on good holds and power straight up to the topout of Something is Drooling. *FA Loic Markley '16*

19) Transmogrifier V1 ●●●
 Start sitting at the right of the face on diagonal rails. Move left along these with tricky feet until you can reach jugs. Top out easily at the point. *FA Kristina Lidstone '16*

20) Duplicator V2 ●●●
 Start sitting on the left side of the boulder on a low sloper. Move right to a left facing diagonal rail feature, then crank a big move right to a good sidepull jug. Top out easily back left.

21) Time Machine V1 ●●●
 Start the same as #15 but climb straight up with lots of good holds.



The Whirlpool area is located on the northeast side of Englishman Creek directly across from the Nocturnal area. The area contains a number of excellent problems as well as several promising highball projects. Whirlpool itself is a must do for any V3 climber, while Wisdom V4 provides a good intro to more difficult technical face climbing. For hard stuff, Usul V9 is an amazing steep arete climb, and Celebrity Status V10 just to the left is another awesome recent addition. To approach, follow the main trail past Jigsaw as for Nocturnal Area. Shortly after the narrow and steep squeeze near the creek the trail steps up over a small boulder. Just after this step take a left branch and cross the creek on a wide log. Molar and Whirlpool boulders are located about 40m upstream from the crossing. Alternately, the road is just uphill from this area and it is possible to park in a narrow pullout and drop down directly to Fang. Birthday boulder is about 100m upstream from the main Whirlpool area and is best accessed by walking up the road and picking up a trail on the right marked by a sign and rock cairn.

1) Whirlpool V3 ***

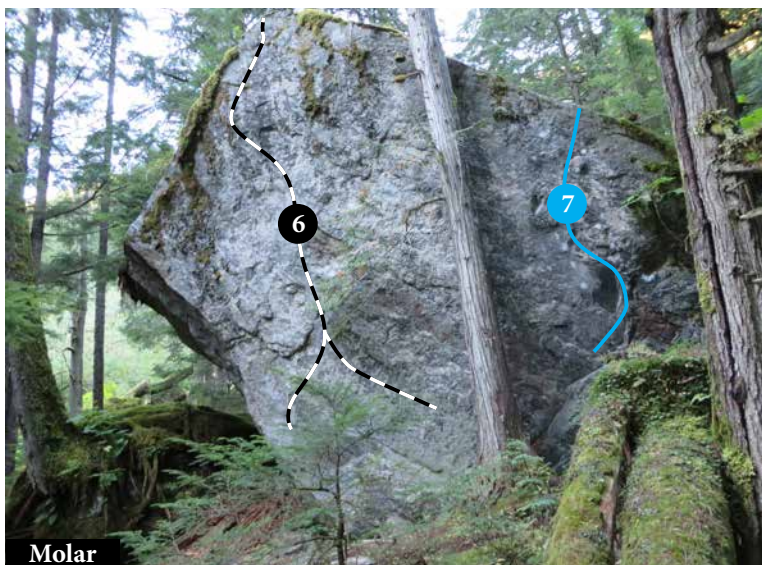
Start crouching with both hands on the furthest rail right and move left to an amazing sloper. From the left side of this sloper, climb straight up on good crimps and mantle over the top. A phenomenal sloper problem in an amazing location. *FA Nic Williams, '13*

2) Whirlpool Dyno V5 ***

Start as for Whirlpool but instead of climbing left, dyno out and right to a positive rail. If you blow the dyno there is a good chance you will end up in Englishman Creek, good luck! *FA Nic Williams '15*

3) Sensodyne V9 ***

Start sitting at the arete on a low right hand rail and a choice of left hand pinches. Move straight up to a good finger jug, then stay low and traverse through hard moves to the left arete. Wrap around and climb the slab on the roadside face to the top. *FA Josh Bylsma '16*



Molar

4) Project

Start crouching at the base of the obvious arete on a finger jug. Make a couple moves up the arete and then trend left to the hueco on the face. Make a big move up to a pinch with the right hand and then throw to the left arete. Finish up with a long move to the lip. This line will be a classic highball when it goes.

5) Molar V9 ***

Climb as for #4 to the hueco, then move to the right arete. Reach the lip at the corner then roll around right to top out. Bold! *FA Marek Gomolka '15*

6) Laughing Gas Project

Start standing either on the left arete of the boulder or just to the left of the cedar tree and climb the huge face to difficult moves near the top.

7) Wisdom V4 ****

Start crouching on the right hand side of the tall face. Follow the ramp right then step onto the face and climb to the top on widely spaced crimps to a tall finish. This is an excellent technical testpiece. Good spotting is required to avoid a fall onto the rootwad, but it's not as sketchy as it looks! *FA Nic Williams '13*

8) Fang V1 ***

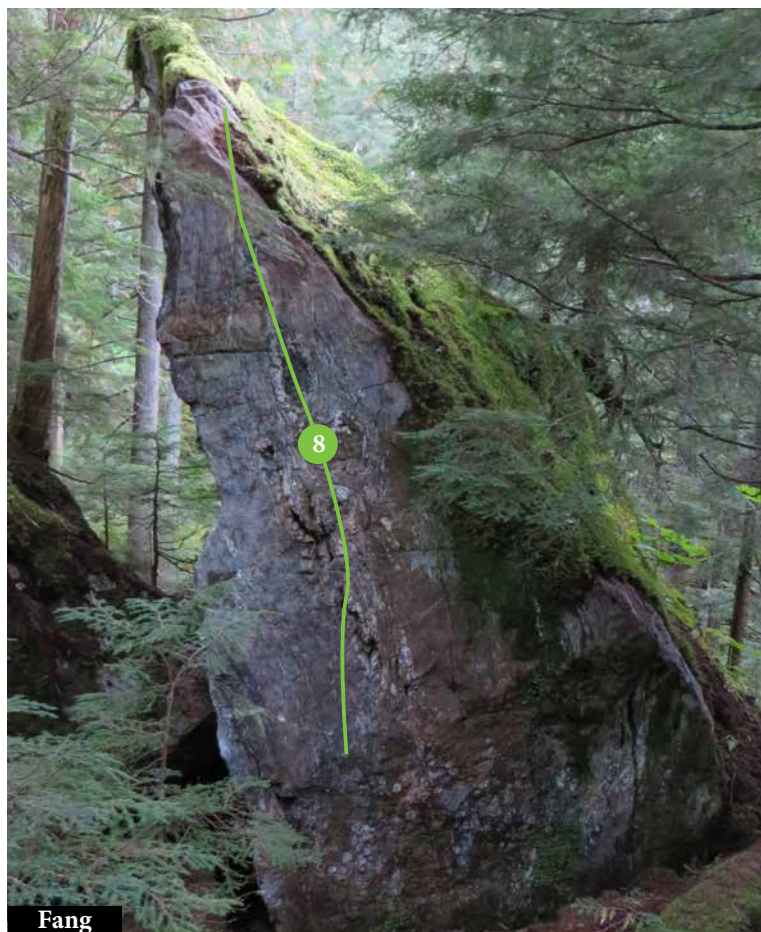
Start standing at the center of the tall face on cool pockets. Continue up the face on pockets to a bit of a crux near the top. A good beginner highball. *FA Ryan Williams '13*

9) High Country V5 ***

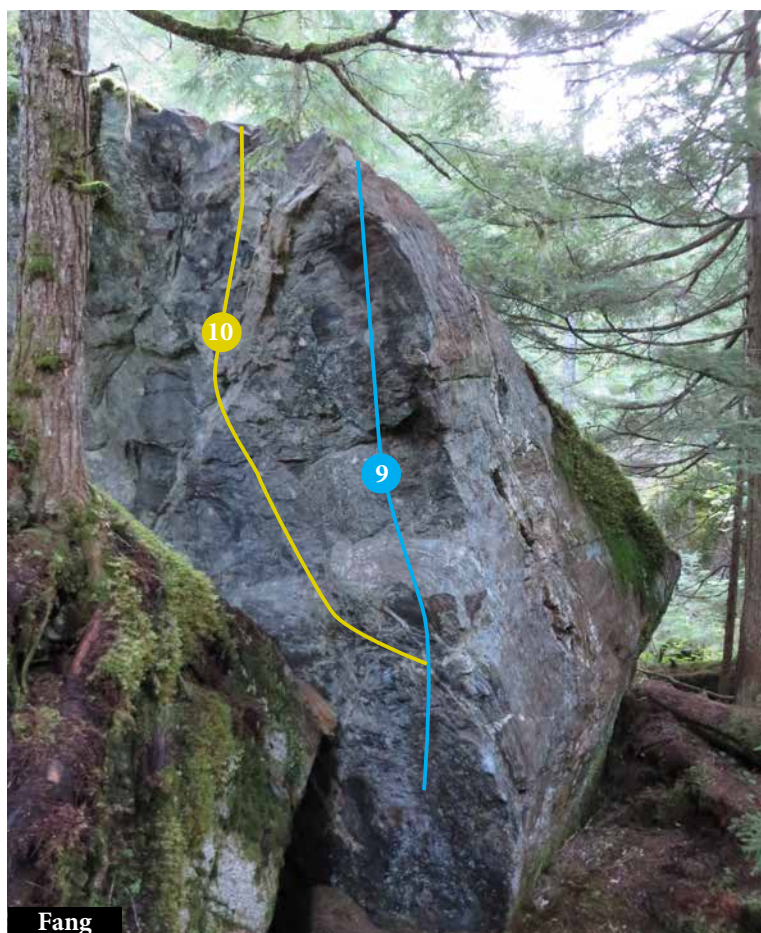
Start sitting at the base of the obvious arete and make a couple hard slap moves up the arete. Continue up the arete to a highball crux. Careful spotting is a necessity for the upper crux to avoid a nasty fall onto the adjacent boulder. *FA Nic Williams '13*

10) Beauty is Skin Deep V7 ***

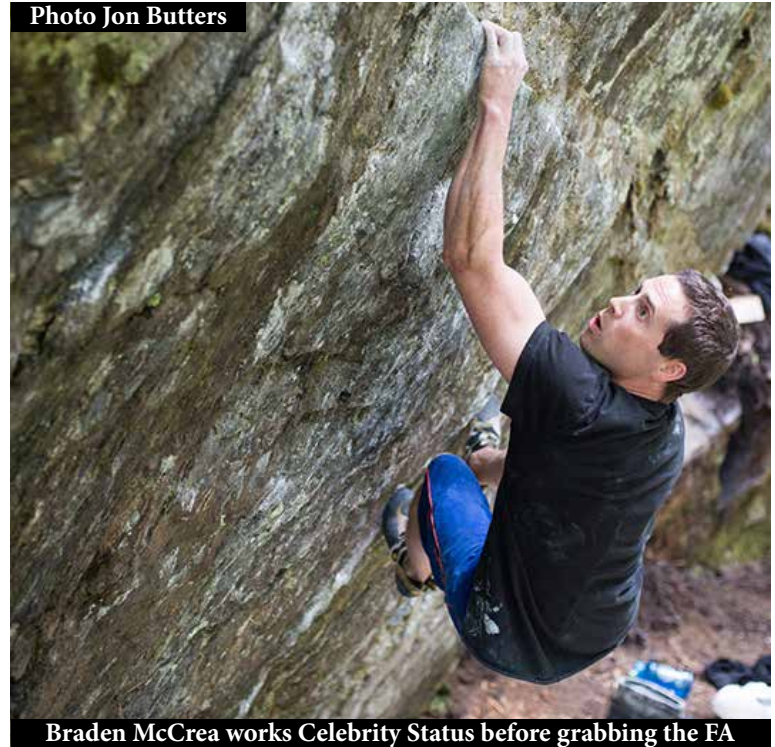
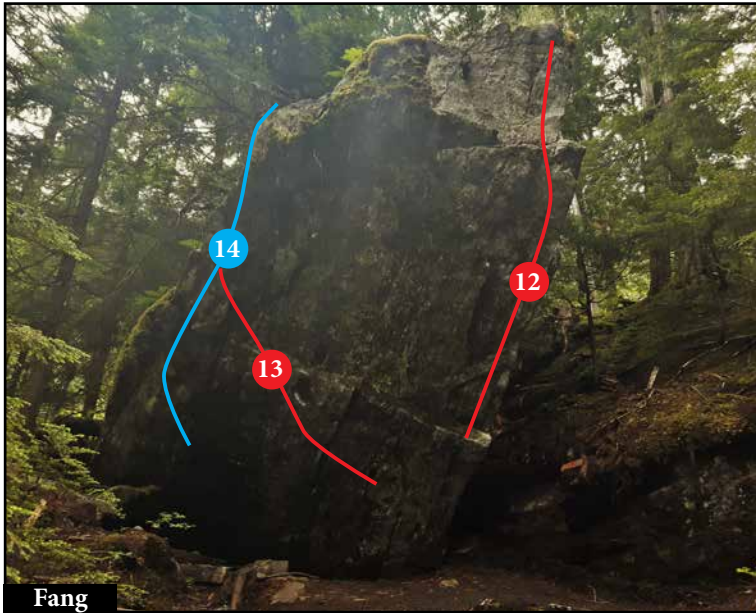
Use the same sit start as High Country and climb up and left on good crimps until above the adjacent boulder. Continue straight up through a technical crux and to an easy finish. *Marek Gomolka, '13*



Fang



Fang



11) Project

Just to the left of Beauty is Skin Deep is an amazing highball face that has recently been cleaned. Start standing on crimps and underclings and head straight up the face. A blank section a mid height is the crux, and the top portion is thankfully easier. *(Not pictured).*

12) Usul V9 ***

The wild overhung arete at the right of the large built landing. Start crouching with an ok left sidepull, a right jug on the arete and a high right heel scum. Slap and compress your way up up the arete to a high finish. Classic! FA Marek Gomolka '15

13) Celebrity Status V10 ***

Start sitting with undercling / sidepull jugs near the right arete. Make difficult moves to gain the obvious sidepull jug at head height, then keep heading left and up to reach big jugs on the arete. Top out easily up the arete and face above. FA Braden McCrea '16

14) Almost Famous V4 ***

Start sitting on the edge of the small bouldering at the left arete on a good right undercling and a left crimp. Bust up to the arete, and climb it up and right to join the easy top out of Celebrity Status.

15) V5 *☆☆

Start crouching on the right hand side of the obvious lip. Traverse the lip to the left over a worsening landing and continue up the arete to a high finish.

16) 1978 V5 *☆☆

Sit start on a juggy rail below the huge flexy flake. Climb up to the lip then traverse right until you can roll over on crimps and rails. FA John Maltais '16

17) MTL V3 ***

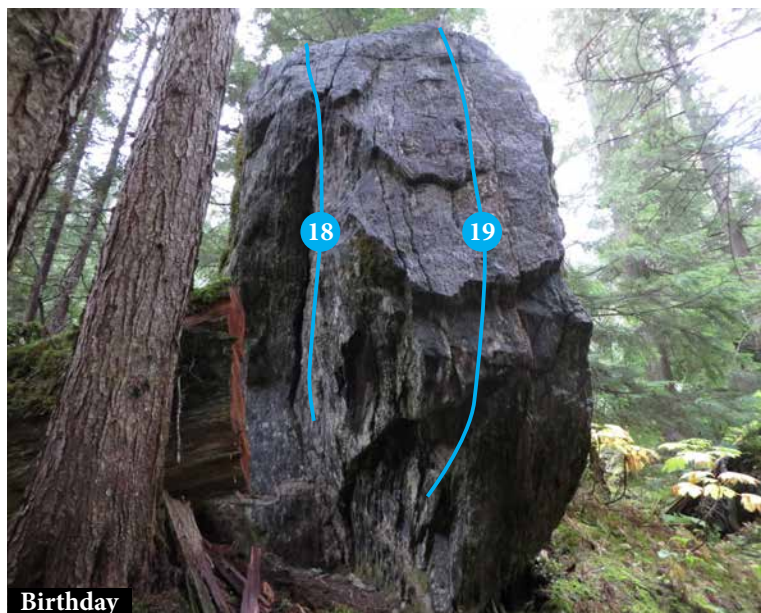
Start in good slots several metres left of 1978 and traverse right to the bulge on jugs. Climb straight up here to blank spot near the top - here trend either left and reach the lip earlier, or right to get to a good crimp and easier topout. *FA John Maltais '16*

18) Birthday Suit V3 ***

Start crouching at the base of the right facing finger crack. Move up into the crack and follow it right to a crux groping for decent holds to pull over on as the crack peters out at the right arete. *FA Manuela Arnold '14*

19) Wingsuit V3 ***

This problems climbs the downhill face of the Birthday boulder. Start sitting on interesting jugs and head straight up through pinches to a crux turning over the lip. Teeter to the top of the committing slab to an easy top out. *FA Manuela Arnold '14*



Birthday



WILLIAM EATON

Loic Markley bearing down on the Belly Variation. Photo William Eaton